Concealed Display Output Detail Hardwire Adapter +12 Ground Time(ms) volts $\{\pm 0.5\%\}$ Bit # Function State Audio Display Data bit 01 start bit 0.504 1 /Mute Output 🕟 Data bit 02 1.007 1=Soft loud Valentine One Data bit 03 1=0n Counter/Mode e 1.511 2.014 Data bit 04 Counter/Mode d Data bit 05 Counter/Mode c 2.518 Data bit 06 Counter/Mode b 3.021 Snap Data bit 07 Counter/Mode a 3.525 Data bit 08 Counter/Mode dp 4.028 Looking into Data bit 09 Strength Right 4.532 "Accessory" jack Data bit 10 5.035 (on Hardwire Adapter) Data bit 11 5.539 . orData bit 12 6.042 Lighter Plug power jack Data bit 13 6.546 (on Valentine One) Data bit 14 7.050 Data bit 15 7.553 "ACC" jack (on Lighter Plug) **Physical** Data bit 16 Strength Left 8.057 Data bit 17 Counter/Mode g 8.560 Connection Data bit 18 Counter/Mode f 9.064 Data bit 19 K indicator 9.567 Data bit 20 Ka indicator 10.071 Valentine One User Circuit Data bit 21 Laser indicator 10.574 <u>Display</u> Data bit 22 Front Arrow 11.078 +5 output Data bit 23 Front Arrow 11.581 volts <u>circuit</u> Display Front Arrow Data bit 24 12.085 2.2k Output Data bit 25 Side Arrow 12.588 . Data bit 26 Side Arrow 13.092 10k Data bit 27 Side Arrow 13.596 Data bit 28 Rear Arrow 14.099 User Data bit 29 14.603 Rear Arrow output Data bit 30 Rear Arrow 15.106 Data bit 31 (not. used) 15.610 Electrical Ground Data bit 32 X indicator 16.113 Connection Data bit 33 stop bit 16.617 Ω 17.120 0 Data bit 34 stop bit Data bit 35 17.624 stop bit 0 b Data bit 36 stop bit 18.127 0 f Front Sync bit 01 sync bit 18.631 0 g Side Sync bit 38 37.262 sync bit 0 Rear \mathbf{x} Idle begin idle 37.765 1 d Counter/Mode (Right) (Left) Idle end idle 48.340 1 Segment Strength Function Table Assignment data0 data1 data2 . . . data32 data33 sync38 start loud e seq X-Ind stop sync idle (11.078 ms) 1 ---Timing Diagram t=01 2 3 251.77 µs ±0.5% 503.54 μs ±0.5%

General Description

This document describes the *Valentine One* Concealed Display Output Stream (CDOS). The information contained within this document applies to all versions of the *Valentine One*.

Function Table

The **Function Table** describes the bit assignments in the CDOS. Each of the thirty-two (32) data bits represents a corresponding user interface feature. The remaining non-data bits are used for synchronization of the transmitter (*Valentine One*) and the receiver (user defined.)

V1 Connection

The **V1 Connection** illustration shows the connection to the *Valentine One* necessary to read the CDOS. The RJ-11 power connector is located on the right hand side (facing the front panel) of the *Valentine One* as shown. Illustrations are also included for proper connection to the *Lighter Plug Adapter* as well as the *Hardwire Adapter*.

CAUTION: Incorrect connection by the owner can place +12 volts on the Valentine One's "ground" pin. Remote devices must be designed to avoid damage from such erroneous installation.

Electrical Connection

The *Electrical Connection* details the basic output circuitry contained in the *Valentine One* and suggested circuitry for receiving the CDOS by the user. Note that the suggested user circuit implements a pull-up resistor to +5 volts. Presence of this +5 volts on the *Display Output* Terminal of the *Valentine One* causes it to extinguish its internal display.

Segment Assignment

The **Segment Assignment** graphic describes specific display segment designators as they are referred to in the **Function Table** Function column.

Timing Diagram

The *Timing Diagram* illustrates the CDOS timing details. A successful scheme for decoding the CDOS is outlined as follows:

- 1) Wait for an idle period (High level) of at least 11.078 milliseconds
- 2) Wait for the first falling edge after the 11.078 millisecond idle period followed by the start bit (High level)
- 3) Wait for a High level to Low level transition
- 4) Start a 251.77 microsecond timer
- 5) Wait for 251.77 microsecond to elapse
- 6) Sample the state of the data bit
- 7) After the sample wait for the state to be a High level
- 8) Repeat step 3-8 until all data bits are read
- 9) Upon reception of all data bits update user display

NOTE: Absence of CDOS activity should cause the user display to blank to avoid erroneous display information.