

# Parallax Propellent

The Parallax Propellent software is a Windows-based tool for compiling and downloading to the Parallax Propeller chip. Propellent is available as both a library (Propellent.dll) and as an executable (Propellent.exe).

- The Propellent Library (DLL) is for software developers to link into applications enabling immediate support of the Propeller using the same functions as the Parallax-made Propeller Tool development software.
- The Propellent Executable (EXE) is a program that includes the Propellent Library within it and provides many of the same functions to anyone wishing for command-line support of the Propeller chip.

This document is written for the Propellent Executable. For details about the Propellent Library, see the "Propellent Library.pdf" document. For more information on the Parallax Propeller chip and tools, please visit <http://www.parallax.com/propeller>

Features of the Propellent Executable:

- Small, command-line driven application that includes the Propellent Library inside of it; there's no need to have the Propellent.dll file in order to use Propellent.exe.
- Compiles and downloads Propeller source (.spin), and downloads Propeller Application images (.binary or .eeprom) to Propeller chips.
- Allows saving of compiled source as a binary or EEPROM image.
- Can run with full, limited, or no visual feedback and messages can be redirected to an optional message file.
- Includes the Propeller Tool's multi-threaded serial port handling and Propeller chip communication functionality.
- Includes the Propeller Tool's dialogs for indicating serial port access and download progress as well as the user-customizable serial port search options.
- Stores most user-modified preferences in the Windows Registry for use in future sessions; Source Library path, Serial Search Method, Reset Signal, and Graphical User Interface mode.
- Supports Win2K (and later) operating systems.

## New in Propellent Executable v1.2

For users of the previous Propellent Executable (v1.1):

- 1) New switch, /GUI, allows running with full, limited, or no visual feedback. See details in next section.
- 2) An optional message file can be specified to receive Propellent messages. This is handy if the caller (user or program) needs a log of the results. See details in next section.
- 3) New switch, /IMAGE, directs image file of /SAVEBINARY or /SAVEEEPROM to be saved in a different path and/or with a different filename than the source file. See details in next section.

## Propellent Executable Command-Line Options

### Syntax Definitions:

Propellent.exe	<code>{/LIB lib_path} {/PORT (AUTO COM#)} {/SIGNAL (DTR RTS BOTH)} {/GUI (ON STATUS DIALOGS OFF)} {/EEPROM} propeller_file {&gt; message_file}</code>	– Load source/image and download to Propeller chip.
Propellent.exe	<code>/COMPILE {/LIB lib_path} {/GUI (ON STATUS DIALOGS OFF)} {(/SAVEBINARY /SAVEEEPROM) {/IMAGE image_file}} source_file {&gt; message_file}</code>	– Load source, compile, and optionally save image.
Propellent.exe	<code>/EDITPORTS</code>	– Show the Serial Port Search List to allow editing.
Propellent.exe	<code>/GET (/LIB , /PORT , /SIGNAL , /GUI) {&gt; message_file}</code>	– Return current persistent option(s).
Propellent.exe	<code>/SET (/LIB lib_path , /PORT (AUTO COM#) , /SIGNAL (DTR RTS BOTH) , /GUI (ON STATUS DIALOGS OFF)) {&gt; message_file}</code>	– Set persistent option(s).
Propellent.exe	<code>/ID {/PORT (AUTO COM#)} {/SIGNAL (DTR RTS BOTH)} {/GUI (ON STATUS DIALOGS OFF)} {&gt; message_file}</code>	– Identify the Propeller chip.
Propellent.exe	<code>/VERSION {/GUI (ON STATUS DIALOGS OFF)} {&gt; message_file}</code>	– Display version of Propellent library/executable.
Propellent.exe	<code>/HELP</code>	– Display this information.

### Syntax Elements:

- `{ }` – Denotes optional parameters; do not type the braces.
- `( | )` – Denotes mutually exclusive parameters; exactly one item must be specified; do not type the parentheses or pipe symbol.
- `( , )` – Denotes necessary parameter(s); one or more items must be specified; do not type the parentheses or comma symbol.

*lib\_path* – Specifies a path to Propeller library files.  
*propeller\_file* – Specifies Propeller source or image file (.spin, .binary, or .eeprom) to be loaded, compiled if necessary, and downloaded to the Propeller chip.  
*image\_file* – Specifies path and filename (.binary, or .eeprom) to save the Propeller image to.  
*source\_file* – Specifies Propeller source file (.spin) to be loaded and compiled.  
*message\_file* – Specifies a file to write status/info messages to; see "Messages," below. Messages that normally appear visually will be written to the file in text format. Use /GUI to hide visual messages.

**/COMPILE** – Compile and return error, if any.  
**/EDITPORTS** – Display the Serial Port Search List for possible editing. Port filtering rules and search order may be modified. Settings are saved in between sessions.  
**/EEPROM** – Download to Propeller chip's EEPROM in addition to its RAM.  
**/GET** – Retrieve options of all the switches that follow; see /LIB, /PORT, /SIGNAL, and /GUI. Operates globally on all switches on the command-line.  
**/GUI** – Refers to the Propellent Graphical User Interface (GUI) preference.
 

- /GUI ( ON | STATUS | DIALOGS | OFF )** – Sets the GUI preference to show all messages, status messages only, dialogs only, or no messages; valid for this session only.
- /GET /GUI** – Returns the current GUI preference; stored in between sessions.
- /SET /GUI ( ON | STATUS | DIALOGS | OFF )** – Sets the GUI preference to show all messages, status messages only, dialogs only, or no messages; stored in between sessions.
  - **ON** (default) indicates to show all status and dialog messages visually.
  - **STATUS** indicates to show only status messages visually.
  - **DIALOGS** indicates to show only dialog messages (user prompts) visually.
  - **OFF** indicates to hide all visual messages during normal operation.

 Note: the GUI setting is ignored for:
 

- 1) the /EDITPORTS function since it requires GUI interaction, and
- 2) rare-occurrence user prompts such as the "File already exists. Overwrite?" dialog.

**/HELP** – Display command-line help (this information). /? is equivalent.  
**/ID** – Identify a Propeller chip connected to a serial port.  
**/IMAGE** – Refers to the path and filename to save compiled source to. This option, if specified, must be used with /SAVEBINARY or /SAVEEEPROM. Without /IMAGE, the compiled image is saved with the same path and filename as the source\_file, but with a .binary or .eeprom extension. If /IMAGE is specified with a trailing path delimiter, \, the image will be saved in that path with the original source filename and the appropriate extension. If /IMAGE is specified ending with a non-path delimiter, the image will be saved using that path and filename; any given extension will be replaced with .binary or .eeprom. Any folders in the path string that do not exist will be created automatically. This option is not persistent; it can not be used with /GET and /SET.
 

- /IMAGE image\_file** – Sets the compiled image path, and optionally the filename, to image\_file; valid for this session only.

**/LIB** – Refers to the Propeller source library path.
 

- /LIB lib\_path** – Sets the path to lib\_path; valid for this session only.
- /GET /LIB** – Returns the current path; stored in between sessions.
- /SET /LIB lib\_path** – Sets the path to lib\_path; stored in between sessions.

**/PORT** – Refers to the serial port search method.
 

- /PORT ( AUTO | COM# )** – Sets the port search method to AUTO or COM#; valid for this session only.
- /GET /PORT** – Returns the current port search method; stored in between sessions.
- /SET /PORT ( AUTO | COM# )** – Sets the port search method to AUTO or COM#; stored in between sessions.
  - **AUTO** (default) indicates to search all available serial ports (according to port filtering and search order rules; see /EDITPORTS) for a Propeller chip.
  - **COM#** indicates to search a specific serial port for a Propeller chip, ignoring all others. # must be one or more numeric digits.

**/SAVEBINARY** – Save successfully compiled source code as a binary file. Can be combined with /IMAGE to specify output file name.  
**/SAVEEEPROM** – Save successfully compiled source code as an EEPROM file. Can be combined with /IMAGE to specify output file name.  
**/SET** – Set options of all the switches that follow; see /LIB, /PORT, /SIGNAL, and /GUI. Operates globally on all switches on the command-line.  
**/SIGNAL** – Refers to the serial port signal used to reset the Propeller chip.
 

- /SIGNAL ( DTR | RTS | BOTH )** – Sets the reset signal to DTR, RTS, or both; valid for this session only.
- /GET /SIGNAL** – Returns the current reset signal; stored in between sessions.
- /SET /SIGNAL ( DTR | RTS | BOTH )** – Sets the reset signal to DTR, RTS, or both; stored in between sessions.
  - **DTR** (default) indicates to reset the Propeller chip using the serial port's DTR signal.
  - **RTS** indicates to reset the Propeller chip using the serial port's RTS signal.
  - **BOTH** indicates to reset the Propeller chip using the serial port's DTR and RTS signals.

**/VERSION** – Retrieve version of the Propellent library and this executable.

### **Examples:**

- To search for and identify a Propeller chip connected to the system:  
**Propellent.exe /id**
- To perform the above operation and generate a message file, called 'results.txt':  
**Propellent.exe /id > results.txt**
- To perform the above operation without any visual feedback:  
**Propellent.exe /id /gui OFF > results.txt**
- To download image file "Graphics\_Demo.binary" to Propeller RAM from the current folder using current settings:  
**Propellent.exe Graphics\_Demo.binary**
- To compile and download application "Graphics\_Palette.spin" to Propeller's RAM and EEPROM from the C:\Temp folder using current settings:  
**Propellent.exe /eeprom C:\Temp\Graphics\_Palette.spin**
- To compile and download application "Inductor Demo.spin" to Propeller RAM (on serial port 2) from the default library examples folder:  
**Propellent.exe /port COM2 "C:\Program Files\Parallax Inc\Propeller Tool v1.1\Examples\Library\Inductor Demo.spin"**
- To compile and save an EEPROM image of the above application:  
**Propellent.exe /compile /saveeeprom "C:\Program Files\Parallax Inc\Propeller Tool v1.1\Examples\Library\Inductor Demo.spin"**
- To see the current persistent settings for Propeller Source Library and Serial Port Search Method:  
**Propellent.exe /get /lib /port**
- To change the persistent settings for Serial Port Search Method and Reset Signal to COM25 and BOTH, respectively:  
**Propellent.exe /set /port COM25 /signal BOTH**
- To view the current system serial ports and modify search order and port filtering rules:  
**Propellent.exe /editports**

### **Messages:**

The following describes the Propellent Executable messages and format that is sent to standard out, or written to a file if the optional redirection option (> *message\_file*) is used. This information can be ignored unless you're intending to either log the results or somehow interface to the Propeller Executable using custom software.

There are three types of messages:

- 1) Fatal Errors - indicate a problem that caused the Propellent Executable to terminate.
- 2) Information - indicates final status, just before termination.
- 3) Events - indicates intermediate status that will be followed by other messages.

Each message has two parts:

- 1) Message header - Fixed size (9 character) text indicating the type of message and its unique ID.

2) Message body - Variable size text containing the point of the message.

The message header consists of:

- Character 1 - [Start of Header]; SOH character (ASCII value 1); this provides an easy "start of new message" character for software to parse out of the message stream.
- Characters 2 - 5 - [Type]; 'ERR:', 'INF:', or 'EVT:' meaning Fatal Error, Information, or Event, respectively.
- Characters 6 - 9 - [ID]; 'nnn-' where nnn is a 3-digit unique ID of the message.

The final message is terminated by an End of Transmit (EOT) character (ASCII value 4).

Below is a list of all message IDs and respective messages.

FATAL ERRORS (final messages)	
~~~command-line errors~~~	
001	- Invalid command-line switch: 'SWITCH'.
002	- Duplicate command-line switch: 'SWITCH'. Each command-line switch should only appear once.
003	- Illegal command-line switch: 'SWITCH'. This switch is not allowed in combination with the switches that appear before it.
004	- Too many command-line options.
005	- Missing parameter required. REQUIREMENTS.
006	- Invalid parameter: REQUIREMENTS.
007	- File needs an extension: SWITCH
008	- File not found: SWITCH
009	- Sorry, syntax help is missing.
010	- Library path not found: SWITCH
011-050 - (reserved)	
~~~file errors~~~	
051	- Image file save cancelled by user.
052	- <image file corrupt details.>
053	- Unable to save image file: 'FILENAME'.
054-100 - (reserved)	
~~~compiler errors~~~	
101	- Error compiling file: 'FILENAME' (Line/Char/Count: LINE/CHAR/COUNT) ERRORMESSAGE SOURCELINE
102-300 - (reserved)	
~~~communication errors~~~	
301	- No Propeller chip found on any serial port. SCAN_STATUS.
302	- No Propeller chip found on serial port. SCAN_STATUS.
303	- No serial ports found.
304	- No usable serial ports available.
305	- Serial port COM# does not exist or is excluded. Unable to scan for Propeller chip.
306	- Propeller chip lost on COM#.
307	- Read failure on COM#.
308	- Write failure on COM#.
309	- Unable to create I/O event object.
310	- Unable to complete I/O.
311-350 - (reserved)	
~~~device errors~~~	
351	- RAM checksum error on COM#.

352 - EEPROM programming error on COM#.  
353 - EEPROM verify error on COM#.  
354-400- (reserved)

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**INFORMATION (final messages)**

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~~~file messages~~~  
401 - Image file saved successfully.  
402 - File(s) compiled successfully.  
403-450- (reserved)  
~~~communication messages~~~  
451 - Success. <indicates successful identifying/programming>  
452-475- (reserved)  
~~~configuration messages~~~  
476 - Propellent Executable: VERSION Propellent Library: VERSION  
477 - PERSISTENT\_SETTINGS  
478-500- (reserved)

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**EVENTS (intermediate messages; will be followed by further messages from Propellent.exe program)**

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~~~communication events~~~  
501 - Compiling: FILENAME.  
502 - File(s) compiled successfully.  
503 - Checking COM#.  
504 - Scanned COM#.  
505 - Propeller chip version # found on COM#.  
506 - Loading ram.  
507 - Verifying ram.  
508 - Programming eeprom.  
509 - Verifying eeprom.  
510 - Unable to open COM#.  
511 - Unable to configure buffer on COM#.  
512 - Unusable COM#.  
513 - Unable to read from COM#.  
514 - Unable to write to COM#.  
515-600- (reserved)