



## Design Equations

$$U_{inmax} = \frac{V_{dd}}{2} * \left[ 1 + \frac{R1}{R2} - \frac{R1}{R3} + \frac{R1}{R4} \right]$$

$$U_{inmin} = \frac{V_{dd}}{2} * \left[ 1 - \frac{R1}{R2} - \frac{R1}{R3} + \frac{R1}{R4} \right]$$

### Step 1

Select  $U_{inmax}$ ,  $U_{inmin}$  and  $R1$  and calculate  $R2$

$$U_{inmax} - U_{inmin} = V_{dd} * \frac{R1}{R2} \longrightarrow R2 = \frac{V_{dd}}{U_{inmax} - U_{inmin}} * R1$$

$$U_{inmax} + U_{inmin} = V_{dd} * \left[ 1 - \frac{R1}{R3} + \frac{R1}{R4} \right]$$

### Step 2

If  $(U_{inmax} + U_{inmin}) > V_{dd}$

$$R3 = \infty \quad (\text{eg. leave } R3 \text{ out})$$

$$R4 = \frac{V_{dd}}{(U_{inmax} + U_{inmin}) - V_{dd}} * R1$$

If  $(U_{inmax} + U_{inmin}) < V_{dd}$

$$R4 = \infty \quad (\text{eg. leave } R4 \text{ out})$$

$$R3 = \frac{V_{dd}}{V_{dd} - (U_{inmax} + U_{inmin})} * R1$$

If  $(U_{inmax} + U_{inmin}) = V_{dd}$

$$R3 = \infty \quad (\text{eg. leave } R3 \text{ out})$$

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### Step 3

Calculate  $1 / R_p$

$$\frac{1}{R_p} = \frac{1}{R1} + \frac{1}{R2} + \frac{1}{R3} + \frac{1}{R4}$$

### Step 4

Calculate  $C_p$  and  $C$  for input bandwidth  $F_{in}$

$$C_p = \frac{1}{2 * \pi * F_{in}} * \frac{1}{R_p}$$

$$C = C_p / 2$$

### Step 5

Calculate oversample frequency for given bit resolution  $N$

$$F_s = \frac{2^{N-2}}{C_p * R_p}$$

Calculate total conversion time

$$T_c = \frac{2^N}{F_s} = 4 * C_p * R_p$$