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C TV_Text



TV_Text sources for ICC. User must have a "..\output" directory for building this project as is. Please see README.txt for more details.

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Version:
1.01

Type:
Object

Attributes:
[Spin](#) [ASM](#) [C](#) [BASIC](#)

Author:
Steve Denson (jazzed)

Categories:
Display

Downloads:
808

Last Updated:
2008-08-26

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■ JackP commented:
I experimented with this code because there are probably more NTSC TVs kicking around than VGAs, but I got bitten by what at first seemed to be a bug (sorry, Steve!). I noticed that the first and last characters of each line were missing. To make a long story short, I concluded that the reason for this is a practice called "Overscan", where analog TVs are adjusted at the factory to stretch the scan slightly so that there are no visible borders around the edges. My first test TV was a digital one with an optional composite video input - this cleanly dropped exactly 1 display character at each end each line of the program's output. I tried it with a "real" analog TV and saw that the missing stuff was there, but wrapped almost invisibly around the edges of the CRT. Many monitors and some TVs have adjustments called "Horizontal Size" and "Vertical Size". You might want to look for these if you have the same problem I had. Jack Powers
February 26, 2009 5:41 p.m.

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