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C:\Windows\system32\cmd.exe - cmake --trace -G "Unix Makefiles" ..
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C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(135):
set<pp_if #elif >
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(114):
if(NOT _compiler_id_pp_test_${Id} )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(117):
set<id_content ${pp_if} ${_compiler_id_pp_test_${Id}}\n >
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(118):
if(CID_ID_STRING )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(119):
set(PREFIX ${CID_PREFIX} )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(120):
string(CONFIGURE ${_compiler_id_simulate_${Id}} SIMULATE_BLOCK @ONLY )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(121):
set(id_content ${id_content}# define ${CID_PREFIX}COMPILER_ID \"${Id}\\"$SIMUL
ATE_BLOCK )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(123):
if(CID_ID_DEFINE )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(127):
if(CID_VERSION_STRINGS )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(128):
set(PREFIX ${CID_PREFIX} )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(129):
set(MACRO_DEC DEC )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(130):
set(MACRO_HEX HEX )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(131):
string(CONFIGURE ${_compiler_id_version_compute_${Id}} VERSION_BLOCK @ONLY )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(132):
set(id_content ${id_content}$VERSION_BLOCK\n )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(134):
set(CMAKE_${lang}_COMPILER_ID_CONTENT ${CMAKE_${lang}_COMPILER_ID_CONTENT}\n${
id_content} )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(135):
set(pp_if #endif )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(138):
if(CID_PLATFORM_DEFAULT_COMPILER )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(139):
set(platform_compiler_detection
/* These compilers are either not known or too old to define an
identification macro. Try to identify the platform and guess that
it is the native compiler. */
#elife defined(__sgi)
# define ${CID_PREFIX}COMPILER_ID \"MIPSpro\"

#elife defined(__hpux) || defined(__hpuia)
# define ${CID_PREFIX}COMPILER_ID \"HP\"

#else /* unknown compiler */
# define ${CID_PREFIX}COMPILER_ID \"\"
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(153):
set(CMAKE_${lang}_COMPILER_ID_CONTENT ${CMAKE_${lang}_COMPILER_ID_CONTENT}\n${
platform_compiler_detection}\n#endif )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeCompilerIdDetection.cmake(156):
set(${outvar} ${CMAKE_${lang}_COMPILER_ID_CONTENT} PARENT_SCOPE )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeDetermineCompilerId.cmake(114):
unset(src_in CACHE )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeDetermineCompilerId.cmake(115):
string(CONFIGURE ${ID_CONTENT_IN} ID_CONTENT_OUT @ONLY )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeDetermineCompilerId.cmake(116):
file(WRITE ${CMAKE_${lang}_COMPILER_ID_DIR}/${src} ${ID_CONTENT_OUT} )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeDetermineCompilerId.cmake(129):
set(COMPILER_DESCRIPTION Compiler: ${CMAKE_${lang}_COMPILER} ${CMAKE_${lang}_C
OMPILER_ID_ARG1}
Build flags: ${CMAKE_${lang}_COMPILER_ID_FLAGS_LIST}
Id flags: ${testflags}
)
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeDetermineCompilerId.cmake(136):
if(CMAKE_GENERATOR STREQUAL Visual Studio 6 AND lang STREQUAL Fortran )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeDetermineCompilerId.cmake(140):
elseif(${CMAKE_GENERATOR} MATCHES Visual Studio ([0-9]+) )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeDetermineCompilerId.cmake(248):
elseif(${CMAKE_GENERATOR} MATCHES Xcode )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeDetermineCompilerId.cmake(311):
else()
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeDetermineCompilerId.cmake(312):
if(COMMAND EXECUTE_PROCESS )
C:/PropWare/PWCMake/share/cmake-3.3/Modules/CMakeDetermineCompilerId.cmake(313):
execute_process(COMMAND ${CMAKE_${lang}_COMPILER} ${CMAKE_${lang}_COMPILER_ID_
ARG1} ${CMAKE_${lang}_COMPILER_ID_FLAGS_LIST} ${testflags} ${src} WORKING_DIRECT
ORY ${CMAKE_${lang}_COMPILER_ID_DIR} OUTPUT_VARIABLE CMAKE_${lang}_COMPILER_ID_O
UTPUT_ERROR_VARIABLE CMAKE_${lang}_COMPILER_ID_OUTPUT RESULT_VARIABLE CMAKE_${la
ng}_COMPILER_ID_RESULT )
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