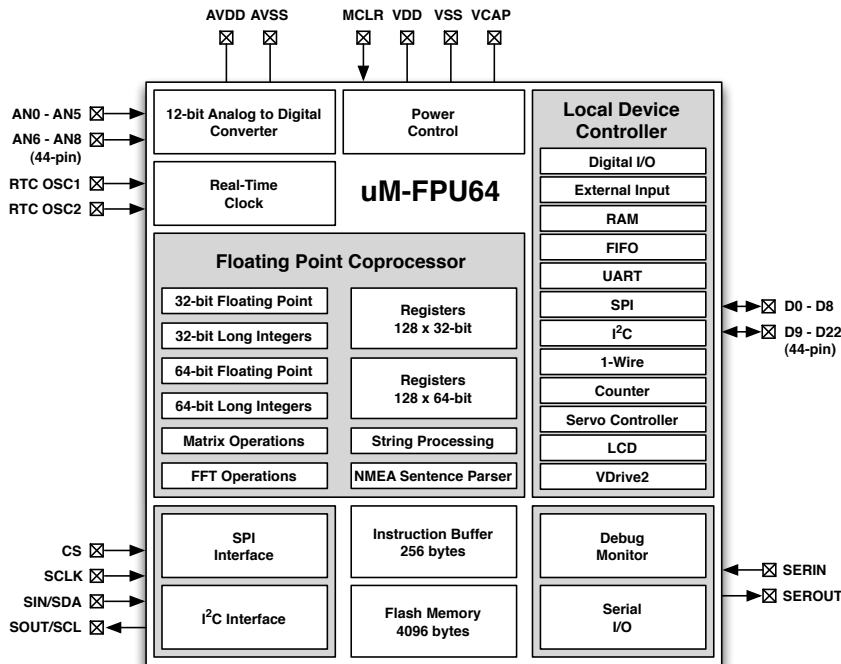


# uM-FPU64

## 64-bit Floating Point Coprocessor



### Applications

- sensor data processing
- GPS data input and processing
- robotic control
- data transformations
- embedded systems

### Features

- 32-bit IEEE-754 floating point
- 64-bit IEEE-754 floating point
- 32-bit and 64-bit integer
- GPS serial input
- NMEA sentence parsing
- FFT operations
- Matrix operations
- String handling
- 12-bit A/D Converters
- local device support:
  - RAM, 1-Wire, I²C, SPI, UART
  - counter, servo controller, LCD
- SPI™ or I²C™ interface
- 3.3V operating voltage
- 5V tolerant pins
- 28-pin DIP, SOIC-28, TQFP-44
- RoHS compliant

The uM-FPU64 chip easily interfaces to virtually any microcontroller using an SPI™ or I²C™ interface.

The precision required for GPS navigational calculations and the transformation of data from MEMS-based sensors can easily exceed the capabilities of 32-bit floating point numbers. The uM-FPU64 coprocessor, with support for both 32-bit and 64-bit floating point numbers, provides the added precision needed for these demanding applications, and can offload the floating point calculations from the microcontroller.

The uM-FPU64 is compatible with the instruction set of Micromega's popular uM-FPU V3.1 32-bit floating point coprocessor. Advanced instructions are provided for fast data transfer, matrix operations, FFT calculations, serial input/output, NMEA sentence parsing, string handling, digital input/output, analog input, and control of local devices.

Local device support includes: RAM, 1-Wire, I²C, SPI, UART, counter, servo controller, and LCD devices. A built-in real-time clock and foreground/background processing is also provided. The uM-FPU64 can act as a complete subsystem controller for sensor networks, robotic subsystems, IMUs, and other applications.

The uM-FPU64 IDE (Integrated Development Environment) makes it easy to create, debug and test code for the uM-FPU64. Code can be written in the IDE's high level language or in assembler, then compiled to generate code targeted for one of the many microcontrollers and compilers supported, or stored internally in Flash memory. The IDE provides support for editing code, compiling, tracing code execution, setting breakpoints, examining registers and programming user-defined functions in Flash memory.

The single unit price is \$24.95 with volume discounts available.



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## 64-bit and 32-bit Floating Point

A comprehensive set of 64-bit and 32-bit floating point operations are provided. See the uM-FPU64 datasheet for details.

## 64-bit and 32-bit Integer

A comprehensive set of 64-bit and 32-bit integer operations are provided. See the uM-FPU64 datasheet for details.

## Local Device Support

Local peripheral device support includes: RAM, 1-Wire, I<sup>2</sup>C, SPI, UART, counter, servo controller, LCD, and VDrive2 devices. The uM-FPU64 can act as a complete subsystem controller for GPS, sensor networks, robotic subsystems, IMUs, and other applications. Local devices are assigned to digital I/O pins at run-time, and controlled with the DEVIO instruction.

## User-defined Functions

User-defined functions can be stored in Flash memory. Flash functions are programmed through the SERIN/SEROUT pins using the uM-FPU64 IDE. A high level language is supported, including control statements and conditional execution.

## Matrix Operations

A matrix can be defined as any set of sequential registers. The MOP instruction provides scalar operations, element-wise operations, matrix multiply, inverse, determinant, count, sum, average, min, max, copy and set operations.

## FFT Instruction

Provides support for Fast Fourier Transforms. Used as a single instruction for data sets that fit in the available registers, or as a multi-pass instruction for working with larger data sets.

## Serial Input / Output

When not required for debugging, the SERIN and SEROUT pins can be used for serial I/O. A second asynchronous serial port, with hardware flow control, is available as a local device using the DEVIO instruction.

## NMEA Sentence Parsing

The serial input can be set to scan for valid NMEA sentences with optional checksum. Multiple sentences can be buffered for further processing.

## String Handling

String instructions are provided to insert and append substrings, search for fields and substrings, convert from floating point or long integer to a substring, or convert from a substring to floating point or long integer. For example, the string instructions could be used to parse a GPS NMEA sentence, or format multiple numbers in an output string.

## Table Lookup Instructions

Instructions are provided to load 32-bit values from a table or find the index of a floating point or long integer table entry that matches a specified condition.

## MAC Instructions

Instructions are provided to support multiply and accumulate and multiply and subtract operations.

## A/D Conversion

Multiple 12-bit A/D channels are provided (six on 28-pin device, nine on 44-pin device). The A/D conversion can be triggered manually, through an external input, or from a built-in timer. The A/D values can be read as raw values or automatically scaled to a floating point value. Data rates of up to 10,000 samples per second are supported.

## Real-Time Clock

A built-in real-time clock is provided, for scheduling events or creating date/time stamps.

## Foreground/Background Processing

Event driven foreground/background processing can be used to provide independent monitoring of local peripherals. The microcontroller communicates with the foreground, while background processes can be used to monitor local device activity.

## Timers

Timers can be used to trigger the A/D conversion, or to track elapsed time. A microsecond and second timer are provided.

## External Input

An external input can be used to trigger an A/D conversion, trigger an event or to count external events.

## Low Power Modes

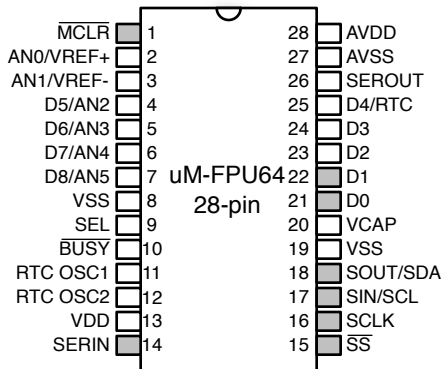
When the uM-FPU64 chip is not busy it automatically enters a power saving mode. It can also be configured to enter a sleep mode which turns the device off while preserving register contents. In sleep mode the uM-FPU64 chip consumes negligible power.

## Firmware Upgrades

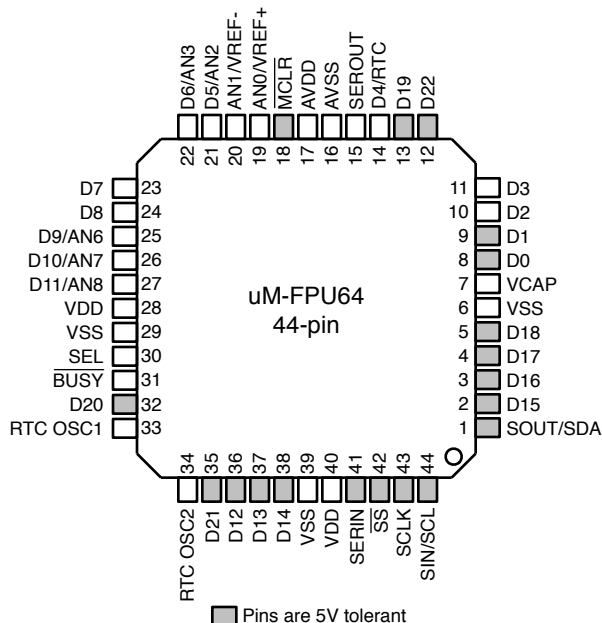
When updates become available, the uM-FPU64 firmware can be upgraded in the field using the uM-FPU64 IDE software.

## Pin Diagrams

PDIP-28, SOIC-28



■ Pins are 5V tolerant



■ Pins are 5V tolerant

## Pin Descriptions

Name	Type	Description
<b>Power/Ground Pins</b>		
VDD	Power	Digital Supply Voltage
VSS	Power	Digital Ground
AVDD	Power	Analog Supply Voltage
AVSS	Power	Analog Ground
VCAP	Power	Filter Capacitor (6.8uF to 10uF)
<b>System Pins</b>		
/MCLR	Input	Master Clear (Reset)
RTC OSCI	Input	Real-time Clock 32.768 Crystal Oscillator
RTC OSCO	Output	Real-time Clock 32.768 Crystal Oscillator
SEL	Input	Interface Select
/BUSY	Output	Ready/Busy Status
<b>SPI Interface Pins</b>		
SCLK	Input	SPI Clock
SIN	Input	SPI Input
SOUT	Output	SPI Output, Busy/Ready Status
/SS	Input	SPI Slave Select
<b>I<sup>2</sup>C Interface Pins</b>		
SCL	Input	I <sup>2</sup> C Clock
SDA	Input/Output	I <sup>2</sup> C Data
<b>Serial Input/Output, Debug Monitor Pins</b>		
SERIN	Input	Serial Input, Debug Monitor - Rx
SEROUT	Output	Serial Output, Debug Monitor - Tx
<b>Digital Input/Output Pins</b>		
D0-D8	Input/Output	Digital Input/Output
D9-D22	Input/Output	Digital Input/Output (44-pin)
RTC	Output	Real-time Clock Output
<b>Analog Input Pins</b>		
AN0-AN5	Input	Analog Input Channels
AN6-AN8	Input	Analog Input Channels (44-pin)
VREF+	Input	Analog Voltage Reference (high)
VREF-	Input	Analog Voltage Reference (low)