- $\bullet$ **10-Bit Resolution A/D Converter**
- $\bullet$ **11 Analog Input Channels**
- Ŏ **Three Built-In Self-Test Modes**
- $\bullet$ **Inherent Sample-and-Hold Function**
- $\bullet$ **Total Unadjusted Error...** ±**1 LSB Max**
- $\bullet$ **On-Chip System Clock**
- $\bullet$ **End-of-Conversion (EOC) Output**
- $\bullet$ **Terminal Compatible With TLC542**
- $\bullet$ **CMOS Technology**

#### **description**

The TLC1542C, TLC1542I, TLC1542M, TLC1542Q, TLC1543C, TLC1543I, and TLC1543Q are CMOS 10-bit switched-capacitor successive-approximation analog-to-digital converters. These devices have three inputs and a 3-state output [chip select  $(\overline{CS})$ , input-output clock (I/O CLOCK), address input (ADDRESS), and data output (DATA OUT)] that provide a direct 4-wire interface to the serial port of a host processor. These devices allow high-speed data transfers from the host.

In addition to a high-speed A/D converter and versatile control capability, these devices have an on-chip 14-channel multiplexer that can select any one of 11 analog inputs or any one of three internal self-test voltages. The sample-and-hold function is automatic. At the end of A/D conversion, the end-of-conversion (EOC) output goes high to indicate that conversion is complete. The converter incorporated in the devices features differential high-impedance reference inputs that facilitate ratiometric conversion, scaling, and isolation of analog circuitry from logic and supply noise. A switched-capacitor design allows low-error conversion over the full operating free-air temperature range.





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### **functional block diagram**



### **typical equivalent inputs**





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### **Terminal Functions**



### **detailed description**

With chip select ( $\overline{CS}$ ) inactive (high), the ADDRESS and I/O CLOCK inputs are initially disabled and DATA OUT is in the high-impedance state. When the serial interface takes  $\overline{CS}$  active (low), the conversion sequence begins with the enabling of I/O CLOCK and ADDRESS and the removal of DATA OUT from the high-impedance state. The serial interface then provides the 4-bit channel address to ADDRESS and the I/O CLOCK sequence to I/O CLOCK. During this transfer, the serial interface also receives the previous conversion result from DATA OUT. I/O CLOCK receives an input sequence that is between 10 and 16 clocks long from the host serial interface. The first four I/O clocks load the address register with the 4-bit address on ADDRESS, selecting the desired analog channel, and the next six clocks providing the control timing for sampling the analog input.



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### **detailed description (continued)**

There are six basic serial-interface timing modes that can be used with the device. These modes are determined by the speed of I/O CLOCK and the operation of  $\overline{CS}$  as shown in Table 1. These modes are (1) a fast mode with a 10-clock transfer and CS inactive (high) between conversion cycles, (2) a fast mode with a 10-clock transfer and  $\overline{\text{CS}}$  active (low) continuously, (3) a fast mode with an 11- to 16-clock transfer and  $\overline{\text{CS}}$  inactive (high) between conversion cycles, (4) a fast mode with a 16-clock transfer and  $\overline{CS}$  active (low) continuously, (5) a slow mode with an 11- to 16-clock transfer and  $\overline{\text{CS}}$  inactive (high) between conversion cycles, and (6) a slow mode with a 16-clock transfer and CS active (low) continuously.

The MSB of the previous conversion appears at DATA OUT on the falling edge of  $\overline{CS}$  in mode 1, mode 3, and mode 5, on the rising edge of EOC in mode 2 and mode 4, and following the sixteenth clock falling edge in mode 6. The remaining nine bits are shifted out on the next nine falling edges of I/O CLOCK. Ten bits of data are transmitted to the host-serial interface through DATA OUT. The number of serial clock pulses used also depends on the mode of operation, but a minimum of ten clock pulses is required for conversion to begin. On the tenth clock falling edge, the EOC output goes low and returns to the high logic level when conversion is complete and the result can be read by the host. Also, on the tenth clock falling edge, the internal logic takes DATA OUT low to ensure that the remaining bit values are zero when the I/O CLOCK transfer is more than ten clocks long.

Table 1 lists the operational modes with respect to the state of  $\overline{CS}$ , the number of I/O serial transfer clocks that can be used, and the timing edge on which the MSB of the previous conversion appears at the output.



### **Table 1. Mode Operation**

† These edges also initiate serial-interface communication.

‡ No more than 16 clocks should be used.

#### **fast modes**

The device is in a fast mode when the serial I/O CLOCK data transfer is completed before the conversion is completed. With a 10-clock serial transfer, the device can only run in a fast mode since a conversion does not begin until the falling edge of the tenth I/O CLOCK.

### **mode 1: fast mode, CS inactive (high) between conversion cycles, 10-clock transfer**

In this mode,  $\overline{CS}$  is inactive (high) between serial I/O CLOCK transfers and each transfer is ten clocks long. The falling edge of  $\overline{\text{CS}}$  begins the sequence by removing DATA OUT from the high-impedance state. The rising edge of CS ends the sequence by returning DATA OUT to the high-impedance state within the specified delay time. Also, the rising edge of  $\overline{\text{CS}}$  disables the I/O CLOCK and ADDRESS terminals within a setup time plus two falling edges of the internal system clock.

### **mode 2: fast mode, CS active (low) continuously, 10-clock transfer**

In this mode,  $\overline{\text{CS}}$  is active (low) between serial I/O CLOCK transfers and each transfer is ten clocks long. After the initial conversion cycle,  $\overline{CS}$  is held active (low) for subsequent conversions; the rising edge of EOC then begins each sequence by removing DATA OUT from the low logic level, allowing the MSB of the previous conversion to appear immediately on this output.



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### **mode 3: fast mode, CS inactive (high) between conversion cycles, 11- to 16-clock transfer**

In this mode,  $\overline{\text{CS}}$  is inactive (high) between serial I/O CLOCK transfers, and each transfer can be 11 to 16 clocks long. The falling edge of CS begins the sequence by removing DATA OUT from the high-impedance state. The rising edge of  $\overline{CS}$  ends the sequence by returning DATA OUT to the high-impedance state within the specified delay time. Also, the rising edge of  $\overline{CS}$  disables the I/O CLOCK and ADDRESS terminals within a setup time plus two falling edges of the internal system clock.

### **mode 4: fast mode, CS active (low) continuously, 16-clock transfer**

In this mode,  $\overline{\text{CS}}$  is active (low) between serial I/O CLOCK transfers and each transfer must be exactly 16 clocks long. After the initial conversion cycle,  $\overline{CS}$  is held active (low) for subsequent conversions; the rising edge of EOC then begins each sequence by removing DATA OUT from the low logic level, allowing the MSB of the previous conversion to appear immediately on this output.

#### **slow modes**

In a slow mode, the conversion is completed before the serial I/O CLOCK data transfer is completed. A slow mode requires a minimum 11-clock transfer into I/O CLOCK, and the rising edge of the eleventh clock must occur before the conversion period is complete; otherwise, the device loses synchronization with the host-serial interface and CS has to be toggled to initialize the system. The eleventh rising edge of the I/O CLOCK must occur within 9.5 µs after the tenth I/O clock falling edge.

### **mode 5: slow mode, CS inactive (high) between conversion cycles, 11- to 16-clock transfer**

In this mode,  $\overline{\text{CS}}$  is inactive (high) between serial I/O CLOCK transfers and each transfer can be 11 to 16 clocks long. The falling edge of  $\overline{\text{CS}}$  begins the sequence by removing DATA OUT from the high-impedance state. The rising edge of CS ends the sequence by returning DATA OUT to the high-impedance state within the specified delay time. Also, the rising edge of  $\overline{CS}$  disables the I/O CLOCK and ADDRESS terminals within a setup time plus two falling edges of the internal system clock.

### **mode 6: slow mode, CS active (low) continuously, 16-clock transfer**

In this mode, CS is active (low) between serial I/O CLOCK transfers and each transfer must be exactly 16 clocks long. After the initial conversion cycle,  $\overline{CS}$  is held active (low) for subsequent conversions. The falling edge of the sixteenth I/O CLOCK then begins each sequence by removing DATA OUT from the low state, allowing the MSB of the previous conversion to appear immediately at DATA OUT. The device is then ready for the next 16-clock transfer initiated by the serial interface.

### **address bits**

The 4-bit analog channel-select address for the next conversion cycle is presented to the ADDRESS terminal (MSB first) and is clocked into the address register on the first four leading edges of I/O CLOCK. This address selects one of 14 inputs (11 analog inputs or three internal test inputs).

### **analog inputs and test modes**

The 11 analog inputs and the three internal test inputs are selected by the 14-channel multiplexer according to the input address as shown in Tables 2 and 3. The input multiplexer is a break-before-make type to reduce input-to-input noise injection resulting from channel switching.

Sampling of the analog input starts on the falling edge of the fourth I/O CLOCK, and sampling continues for six I/O CLOCK periods. The sample is held on the falling edge of the tenth I/O CLOCK. The three test inputs are applied to the multiplexer, sampled, and converted in the same manner as the external analog inputs.



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#### **analog inputs and test modes (continued)**



#### **Table 2. Analog-Channel-Select Address**

#### **Table 3. Test-Mode-Select Address**



 $\dagger$  V<sub>ref+</sub> is the voltage applied to the REF+ input, and V<sub>ref</sub>\_ is the voltage applied to the REF– input.

‡ The output results shown are the ideal values and vary with the reference stability and with internal offsets.

#### **converter and analog input**

The CMOS threshold detector in the successive-approximation conversion system determines each bit by examining the charge on a series of binary-weighted capacitors (see Figure 1). In the first phase of the conversion process, the analog input is sampled by closing the  $S<sub>C</sub>$  switch and all  $S<sub>T</sub>$  switches simultaneously. This action charges all the capacitors to the input voltage.

In the next phase of the conversion process, all  $S_T$  and  $S_C$  switches are opened and the threshold detector begins identifying bits by identifying the charge (voltage) on each capacitor relative to the reference (REF–) voltage. In the switching sequence, ten capacitors are examined separately until all ten bits are identified and then the charge-convert sequence is repeated. In the first step of the conversion phase, the threshold detector looks at the first capacitor (weight = 512). Node 512 of this capacitor is switched to the REF+ voltage, and the equivalent nodes of all the other capacitors on the ladder are switched to REF–. If the voltage at the summing node is greater than the trip point of the threshold detector (approximately one-half  $V_{CC}$ ), a 0 bit is placed in the output register and the 512-weight capacitor is switched to REF–. If the voltage at the summing node is less than the trip point of the threshold detector, a 1 bit is placed in the register and the 512-weight capacitor remains connected to REF+ through the remainder of the successive-approximation process. The process is repeated for the 256-weight capacitor, the 128-weight capacitor, and so forth down the line until all bits are counted.



#### **converter and analog input (continued)**

With each step of the successive-approximation process, the initial charge is redistributed among the capacitors. The conversion process relies on charge redistribution to count and weigh the bits from MSB to LSB.



**Figure 1. Simplified Model of the Successive-Approximation System**

### **chip-select operation**

The trailing edge of  $\overline{CS}$  starts all modes of operation, and  $\overline{CS}$  can abort a conversion sequence in any mode. A high-to-low transition on  $\overline{CS}$  within the specified time during an ongoing cycle aborts the cycle, and the device returns to the initial state (the contents of the output data register remain at the previous conversion result). Exercise care to prevent  $\overline{\text{CS}}$  from being taken low close to completion of conversion because the output data can be corrupted.

### **reference voltage inputs**

There are two reference inputs used with the device: REF+ and REF–. These voltage values establish the upper and lower limits of the analog input to produce a full-scale and zero reading respectively. The values of REF+, REF–, and the analog input should not exceed the positive supply or be lower than GND consistent with the specified absolute maximum ratings. The digital output is at full scale when the input signal is equal to or higher than REF+ and at zero when the input signal is equal to or lower than REF–.



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### **absolute maximum ratings over operating free-air temperature range (unless otherwise noted)†**



† Stresses beyond those listed under "absolute maximum ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated under "recommended operating conditions" is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

NOTE 1: All voltage values are with respect to digital ground with REF– and GND wired together (unless otherwise noted).

### **recommended operating conditions**



NOTES: 2. Analog input voltages greater than that applied to REF+ convert as all ones (1111111111), while input voltages less than that applied to REF– convert as all zeros (000000000). The device is functional with reference voltages down to 1 V (V<sub>ref+</sub> – V<sub>ref-</sub>); however, the electrical specifications are no longer applicable.

3. To minimize errors caused by noise at  $\overline{CS}$ , the internal circuitry waits for a setup time plus two falling edges of the internal system clock after CS↓ before responding to control input signals. Therefore, no attempt should be made to clock in an address until the minimum CS setup time has elapsed.

4. For 11- to 16-bit transfers, after the tenth I/O CLOCK falling edge (≤ 2 V) at least 1 I/O CLOCK rising edge (≥ 2 V) must occur within 9.5 µs.

5. This is the time required for the clock input signal to fall from V<sub>IH</sub>min to V<sub>IL</sub>max or to rise from V<sub>IL</sub>max to V<sub>IH</sub>min. In the vicinity of normal room temperature, the devices function with input clock transition time as slow as  $\overline{1}$  us for remote data-acquisition applications where the sensor and the A/D converter are placed several feet away from the controlling microprocessor.



### **electrical characteristics over recommended operating free-air temperature range,**   $V_{CC}$  =  $V_{ref+}$  = 4.5 V to 5.5 V, I/O CLOCK frequency = 2.1 MHz (unless otherwise noted)



 $\dagger$  All typical values are at V<sub>CC</sub> = 5 V, T<sub>A</sub> = 25°C.



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### **operating characteristics over recommended operating free-air temperature range, VCC = Vref+ = 4.5 V to 5.5 V, I/O CLOCK frequency = 2.1 MHz (unless otherwise noted)**



 $\dagger$  All typical values are at T<sub>A</sub> = 25°C.

NOTES: 2. Analog input voltages greater than that applied to REF+ convert as all ones (1111111111), while input voltages less than that applied to REF– convert as all zeros (000000000). The device is functional with reference voltages down to 1 V (V<sub>ref+</sub> – V<sub>ref–</sub>); however, the electrical specifications are no longer applicable.

6. Linearity error is the maximum deviation from the best straight line through the A/D transfer characteristics.

7. Zero-scale error is the difference between 0000000000 and the converted output for zero input voltage; full-scale error is the difference between 1111111111 and the converted output for full-scale input voltage.

8. Total unadjusted error comprises linearity, zero-scale, and full-scale errors.

9. Both the input address and the output codes are expressed in positive logic.

10. I/O CLOCK period = 1/(I/O CLOCK frequency) (see Figure 6)



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### **operating characteristics over recommended operating free-air temperature range, VCC = Vref+ = 4.5 V to 5.5 V, I/O CLOCK frequency = 2.1 MHz (unless otherwise noted) (continued)**



 $\dagger$  All typical values are at T<sub>A</sub> = 25°C.

NOTE 11. Any transitions of CS are recognized as valid only if the level is maintained for a setup time plus two falling edges of the internal clock (1.425 µs) after the transition.





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### **PARAMETER MEASUREMENT INFORMATION**



**Figure 5. I/O CLOCK Setup and Hold Time Voltage Waveforms**



**Figure 6. I/O CLOCK and DATA OUT Voltage Waveforms**



**Figure 7. I/O CLOCK and EOC Voltage Waveforms**



**Figure 8. EOC and DATA OUT Voltage Waveforms**



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### **PARAMETER MEASUREMENT INFORMATION**

### **timing diagrams**



NOTE A: To minimize errors caused by noise at  $\overline{CS}$ , the internal circuitry waits for a setup time plus two falling edges of the internal system clock after CS↓ before responding to control input signals. Therefore, no attempt should be made to clock in an address until the minimum CS setup time has elapsed.

**Figure 9. Timing for 10-Clock Transfer Using CS**



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### **PARAMETER MEASUREMENT INFORMATION**

### **timing diagrams (continued)**



NOTE A: To minimize errors caused by noise at  $\overline{\text{CS}}$ , the internal circuitry waits for a setup time plus two falling edges of the internal system clock after CS↓ before responding to control input signals. Therefore, no attempt should be made to clock in an address until the minimum CS setup time has elapsed.

**Figure 10. Timing for 10-Clock Transfer Not Using CS**



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### **PARAMETER MEASUREMENT INFORMATION**

### **timing diagrams (continued)**



- NOTES: A. To minimize errors caused by noise at CS, the internal circuitry waits for a setup time plus two falling edges of the internal system clock after CS↓ before responding to control input signals. Therefore, no attempt should be made to clock in an address until the minimum CS setup time has elapsed.
	- B. A low-to-high transition of  $\overline{\text{CS}}$  disables ADDRESS and the I/O CLOCK within a maximum of a setup time plus two falling edges of the internal system clock.

**Figure 11. Timing for 11- to 16-Clock Transfer Using CS (Serial Transfer Interval Shorter Than Conversion)**



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### **PARAMETER MEASUREMENT INFORMATION**

### **timing diagrams (continued)**



NOTES: A. To minimize errors caused by noise at  $\overline{CS}$ , the internal circuitry waits for a setup time plus two falling edges of the internal system clock after CS↓ before responding to control input signals. Therefore, no attempt should be made to clock in an address until the minimum CS setup time has elapsed.

B. The first I/O CLOCK must occur after the rising edge of EOC.

### **Figure 12. Timing for 16-Clock Transfer Not Using CS (Serial Transfer Interval Shorter Than Conversion)**



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### **PARAMETER MEASUREMENT INFORMATION**

### **timing diagrams (continued)**



- NOTES: A. To minimize errors caused by noise at  $\overline{CS}$ , the internal circuitry waits for a setup time plus two falling edges of the internal system clock after CS↓ before responding to control input signals. Therefore, no attempt should be made to clock in an address until the minimum CS setup time has elapsed.
	- B. The 11th rising edge of the I/O CLOCK sequence must occur before the conversion is complete to prevent losing serial interface synchronization.

**Figure 13. Timing for 11- to 16-Clock Transfer Using CS (Serial Transfer Interval Longer Than Conversion)**



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### **PARAMETER MEASUREMENT INFORMATION**

### **timing diagrams (continued)**



- NOTES: A. To minimize errors caused by noise at  $\overline{CS}$ , the internal circuitry waits for a setup time plus two falling edges of the internal system clock after CS↓ before responding to control input signals. Therefore, no attempt should be made to clock in an address until the minimum  $\overline{\text{CS}}$  setup time has elapsed.
	- B. The 11th rising edge of the I/O CLOCK sequence must occur before the conversion is complete to prevent losing serial interface synchronization.
	- C. The I/O CLOCK sequence is exactly 16 clock pulses long.

### **Figure 14. Timing for 16-Clock Transfer Not Using CS (Serial Transfer Interval Longer Than Conversion)**



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**APPLICATION INFORMATION**

- NOTES: A. This curve is based on the assumption that  $V_{ref+}$  and  $V_{ref-}$  have been adjusted so that the voltage at the transition from digital 0 to 1 (V<sub>ZT</sub>) is 0.0024 V and the transition to full scale (V<sub>FT</sub>) is 4.908 V. 1 LSB = 4.8 mV.
	- B. The full-scale value (VFS) is the step whose nominal midstep value has the highest absolute value. The zero-scale value (V $Z$ S) is the step whose nominal midstep value equals zero.

**Figure 15. Ideal Conversion Characteristics**



**Figure 16. Serial Interface**



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### **APPLICATION INFORMATION**

### **simplified analog input analysis**

Using the equivalent circuit in Figure 17, the time required to charge the analog input capacitance from 0 to  $V_S$ within 1/2 LSB can be derived as follows:

The capacitance charging voltage is given by

$$
V_C = V_S \left(1 - e^{-t} c^{\prime R} t^{C_i} \right) \tag{1}
$$

where

$$
R_t = R_s + r_i
$$

The final voltage to 1/2 LSB is given by

 $V_C$  (1/2 LSB) =  $V_S - (V_S/2048)$  (2)

Equating equation 1 to equation 2 and solving for time  $t_c$  gives

$$
V_{S} - (V_{S}/2048) = V_{S} \left(1 - e^{-t} c^{R} C_{i} \right)
$$
\n(3)

and

 $t_c$  (1/2 LSB) = R<sub>t</sub> × C<sub>i</sub> × ln(2048) (4)

Therefore, with the values given the time for the analog input signal to settle is

$$
t_{C} (1/2 \text{ LSB}) = (R_{S} + 1 \text{ k}\Omega) \times 60 \text{ pF} \times \ln(2048)
$$
 (5)

This time must be less than the converter sample time shown in the timing diagrams.



- resolution of the converter.
- $R<sub>S</sub>$  must be real at the input frequency.





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### **MECHANICAL DATA**

### **DB (R-PDSO-G\*\*) PLASTIC SMALL-OUTLINE PACKAGE**

**28 PIN SHOWN**



NOTES: A. All linear dimensions are in millimeters.

B. This drawing is subject to change without notice.

C. Body dimensions do not include mold flash or protrusion not to exceed 0,15.

D. Falls within JEDEC MO-150



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**MECHANICAL DATA**

**DW (R-PDSO-G\*\*) PLASTIC SMALL-OUTLINE PACKAGE**



NOTES: A. All linear dimensions are in inches (millimeters).

- B. This drawing is subject to change without notice.
- C. Body dimensions do not include mold flash or protrusion not to exceed 0.006 (0,15).
- D. Falls within JEDEC MS-013



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### **MECHANICAL DATA**

### **FK (S-CQCC-N\*\*) LEADLESS CERAMIC CHIP CARRIER**



NOTES: A. All linear dimensions are in inches (millimeters).

- B. This drawing is subject to change without notice.
- C. This package can be hermetically sealed with a metal lid.
- D. The terminals are gold plated.
- E. Falls within JEDEC MS-004



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**MECHANICAL DATA**

**FN (S-PQCC-J\*\*) PLASTIC J-LEADED CHIP CARRIER**



NOTES: A. All linear dimensions are in inches (millimeters).

B. This drawing is subject to change without notice.

C. Falls within JEDEC MS-018



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### **MECHANICAL DATA**

### **J (R-GDIP-T\*\*) CERAMIC DUAL-IN-LINE PACKAGE**

**14 PIN SHOWN**



NOTES: A. All linear dimensions are in inches (millimeters).

- B. This drawing is subject to change without notice.
- C. This package can be hermetically sealed with a ceramic lid using glass frit.
- D. Index point is provided on cap for terminal identification only on press ceramic glass frit seal only.
- E. Falls within MIL STD 1835 GDIP1-T14, GDIP1-T16, GDIP1-T18, GDIP1-T20, and GDIP1-T22.



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### **MECHANICAL DATA**

### **N (R-PDIP-T\*\*) PLASTIC DUAL-IN-LINE PACKAGE**

# **16 PIN SHOWN**



NOTES: A. All linear dimensions are in inches (millimeters).

B. This drawing is subject to change without notice.

C. Falls within JEDEC MS-001 (20 pin package is shorter then MS-001.)



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