

```
*****  
'* Full-Duplex Serial Driver v1.1      *  
'* Author: Chip Gracey                  *  
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*****
```

VAR

```
long cog                      'cog flag/id  
  
long rx_head                 '9 contiguous longs  
long rx_tail  
long tx_head  
long tx_tail  
long rx_pin  
long tx_pin  
long rxtx_mode  
long bit_ticks  
long buffer_ptr  
  
byte rx_buffer[16]           'transmit and receive buffers  
byte tx_buffer[16]
```

PUB start(rxpin, txpin, mode, baudrate) : okay

```
'' Start serial driver - starts a cog  
'' returns false if no cog available  
  
'' mode bit 0 = invert rx  
'' mode bit 1 = invert tx  
'' mode bit 2 = open-drain/source tx  
'' mode bit 3 = ignore tx echo on rx  
  
stop  
longfill(@rx_head, 0, 4)  
longmove(@rx_pin, @rxpin, 3)  
bit_ticks := clkfreq / baudrate  
buffer_ptr := @rx_buffer  
okay := cog := cognew(@entry, @rx_head) + 1
```

PUB stop

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'' Stop serial driver - frees a cog  
  
if cog  
  cogstop(cog~ - 1)  
longfill(@rx_head, 0, 9)
```

PUB rxflush

```
'' Flush receive buffer  
  
repeat while rxcheck => 0
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PUB rxcheck : rxbyte

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'' Check if byte received (never waits)
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`` returns -1 if no byte received, $00..$FF if byte

rxbyte--
if rx_tail <> rx_head
  rxbyte := rx_buffer[rx_tail]
  rx_tail := (rx_tail + 1) & $F

PUB rxtime(ms) : rxbyte | t
`` Wait ms milliseconds for a byte to be received
`` returns -1 if no byte received, $00..$FF if byte

t := cnt
repeat until (rxbyte := rxcheck) => 0 or (cnt - t) / (clkfreq / 1000) > ms

PUB rx : rxbyte
`` Receive byte (may wait for byte)
`` returns $00..$FF

repeat while (rxbyte := rxcheck) < 0

PUB tx(txbyte)
`` Send byte (may wait for room in buffer)

repeat until (tx_tail <> (tx_head + 1) & $F)
tx_buffer[tx_head] := txbyte
tx_head := (tx_head + 1) & $F

if rxtx_mode & %1000
  rx

PUB str(stringptr)
`` Send string

repeat strsize(stringptr)
  tx(byte[stringptr++])

PUB dec(value) | i
`` Print a decimal number

if value < 0
  -value
  tx("-")

i := 1_000_000_000

repeat 10
  if value => i
    tx(value / i + "0")
    value // i
    result~~
  elseif result or i == 1
    tx('0')
    i /= 10

```

```

PUB hex(value, digits)
    `` Print a hexadecimal number

    value <= (8 - digits) << 2
    repeat digits
        tx(lookupz((value <= 4) & $F : "0".."9", "A".."F"))

PUB bin(value, digits)
    `` Print a binary number

    value <= 32 - digits
    repeat digits
        tx((value <= 1) & 1 + "0")

DAT
' ****
'* Assembly language serial driver *
' ****

        org

'
'

' Entry

entry           mov      t1,par          'get structure address
                add      t1,#4 << 2      'skip past heads and tails

                rdlong   t2,t1          'get rx_pin
                mov      rxmask,#1
                shl      rxmask,t2

                add      t1,#4          'get tx_pin
                rdlong   t2,t1
                mov      txmask,#1
                shl      txmask,t2

                add      t1,#4          'get rxtx_mode
                rdlong   rxtxmode,t1

                add      t1,#4          'get bit_ticks
                rdlong   bitticks,t1

                add      t1,#4          'get buffer_ptr
                rdlong   rxbuff,t1
                mov      rxbuff,rxbuff
                add      rxbuff,#16

                test     rxtxmode,#%100 wz  'init tx pin according to mode
                test     rxtxmode,#%010 wc
                or       outa,txmask
                or       dira,txmask

if_z_ne_c
if_z           mov      txcode,#transmit 'initialize ping-pong multitasking

'
'

' Receive

```

```

receive          jmpret rxcode,txcode      'run a chunk of transmit code, then return

          test   rxtxmode,#%001 wz    'wait for start bit on rx pin
          test   rxmask,ina   wc
          jmp   #receive

          mov    rxbits,#9           'ready to receive byte
          mov    rxcnt,bitticks
          shr    rxcnt,#1
          add    rxcnt,cnt

:bit           add    rxcnt,bitticks      'ready next bit period

:wait          jmpret rxcode,txcode      'run a chuck of transmit code, then return

          mov    t1,rxcnt           'check if bit receive period done
          sub    t1,cnt
          cmps   t1,#0             wc
          jmp   #:wait

          test   rxmask,ina   wz    'receive bit on rx pin
          rcr    rxdata,#1
          djnz   rxbits,:bit

          shr    rxdata,#32-9       'justify and trim received byte
          and   rxdata,#$FF
          test   rxtxmode,#%001 wz  'if rx inverted, invert byte
          xor   rxdata,#$FF

if_nc          rdlong t2,par           'save received byte and inc head
          add    t2,rxbuff
          wrbyte rxdata,t2
          sub    t2,rxbuff
          add    t2,#1
          and   t2,#$0F
          wrlong t2,par

          jmp   #receive          'byte done, receive next byte

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' Transmit

transmit        jmpret txcode,rxcode      'run a chunk of receive code, then return

          mov    t1,par             'check for head <> tail
          add    t1,#2 << 2
          rdlong t2,t1
          add    t1,#1 << 2
          rdlong t3,t1
          cmp   t2,t3             wz
          jmp   #transmit

          add    t3,txbuff          'get byte and inc tail
          rdbyte txdata,t3
          sub    t3,txbuff
          add    t3,#1
          and   t3,#$0F
          wrlong t3,t1

          or    txdata,$100         'ready byte to transmit
          shl    txdata,#2
          or    txdata,#1

```

```

        mov    txbits,#11
        mov    txcnt,cnt

:bit           test   rxtxmode,#%100 wz      ' output bit on tx pin according to mode
               test   rxtxmode,#%010 wc
if_z_and_c    xor    txdata,#1
               shr    txdata,#1      wc
if_z          muxc  outa,txmask
if_nz          muxnc dira,txmask
               add   txcnt,bitticks      'ready next cnt

:wait          jmpret txcode,rxcode      'run a chunk of receive code, then return

               mov    t1,txcnt      'check if bit transmit period done
               sub    t1,cnt
               cmps   t1,#0         wc
if_nc          jmp   #:wait

               djnz  txbits,:bit      'another bit to transmit?

               jmp   #transmit      'byte done, transmit next byte

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' Uninitialized data

t1             res   1
t2             res   1
t3             res   1

rxtxmode       res   1
bitticks       res   1

rxmask         res   1
rbuff          res   1
rxdata         res   1
rbits          res   1
rcnt           res   1
rcode          res   1

txmask         res   1
txbuff         res   1
txdata         res   1
txbits         res   1
txcnt          res   1
txcode          res   1

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