



tasktick $T_s = \text{TASKTICK} * (\text{INTPERIOD} / \text{CPUFREQ}) = \text{TASKTICK} / (\text{CPUFREQ} / \text{INTPERIOD}) = \text{TASKTICK} / \text{uartfs}$

$\leftarrow\rightarrow N \text{ task slots } T_n = N * T_s$

$\leftarrow\rightarrow M \text{ mainloop slots } T_r = (N+M) * T_s$ roundtrip cycle

TaskSet(slot,taskid,interval)

slot is 0 to N-1
taskid equals case number in TaskSwitch()
interval is number of taskticks (1 to 255)
Task timeslice every $((N+M) * T_s)$ seconds
Task runs every $(\text{interval} * T_s)$ seconds
Timeslices not used by taskcode, are used by mainloopcode

Requirements for minimal jitter

Taskcode must return within T_s seconds

interval must be integral multiple of $M+N$, interval = $K*(M+N)$

EXAMPLE

CPUFREQ = 20_000_000, INTPERIOD = 174

uartfs = CPUFREQ / INTPERIOD = 115200

TASKTICK = 6

TASKS = 5

N = 5

$T_s = 6 / 115200 = 1 / 19200$ seconds

mainloop slots = 3

M = 3

$T_n = 5 / 19200$ seconds

$T_r = 8 / 19200$ seconds

$N + M = 8$

Mainloopcode has a minimum of $M / (N+M) * 100\% = 37.5\%$ of cpu use

interval = $K * 8 = 16$ K = 2

Taskcode runs every $16 * T_s = 16 / 19200 = 1 / 1200$ seconds