

Interface to Optical Mouse Sensor

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In this article we will show you how to interface the Athena to the ADNS-2610.

Most optical mice are based on a technology where a small sensor take a small microscopic picture of the surface and detects the mouse movement by mathematically comparing sequential images.

I went to my local electronics store and picked up the cheapest optical mouse I could find. The GE HO98802 cost me about \$17 but I have seen them for as little as \$9 on the web.



The heart of the mouse is the [ADNS-2610](#) Optical Mouse Sensor.

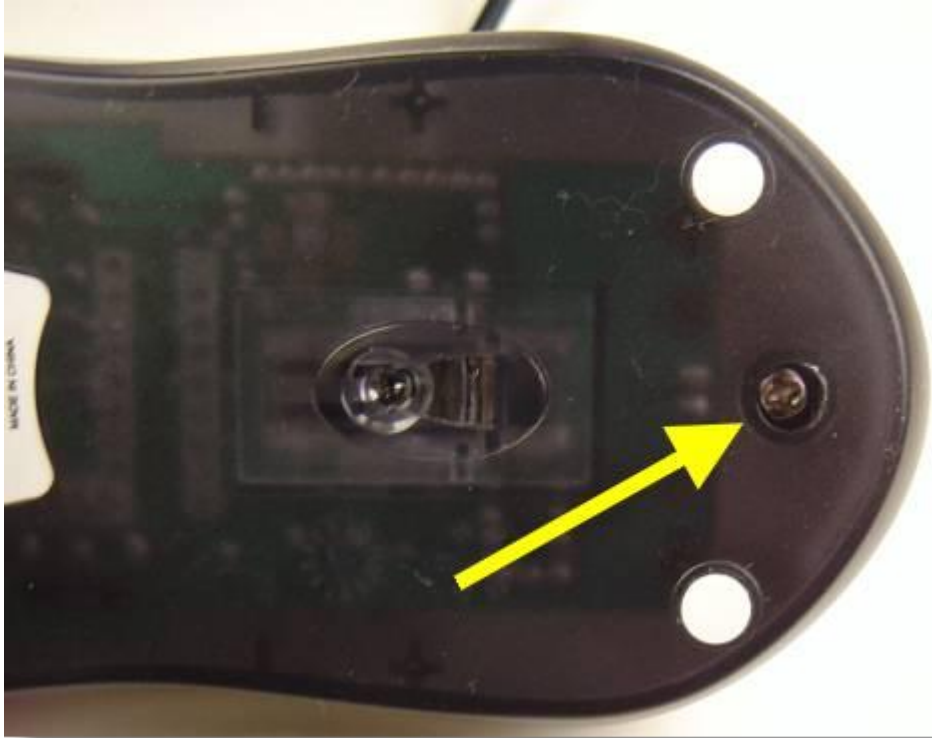
The actual sensor has a 18x18 pixel matrix. Each pixel can measure 63 light levels. While you are not going to be taking mega pixel images with this sensor it is enough to follow a line or measure the distance a wheel or lever moves.

We will show you how to interface to this sensor while it is still mounted in the mouse enclosure. This is recommended until you are familiar with the lens system and its capabilities.

Disassembly

Performing the steps from this point on will void the mouse warranty and make the mouse unusable as a normal mouse.

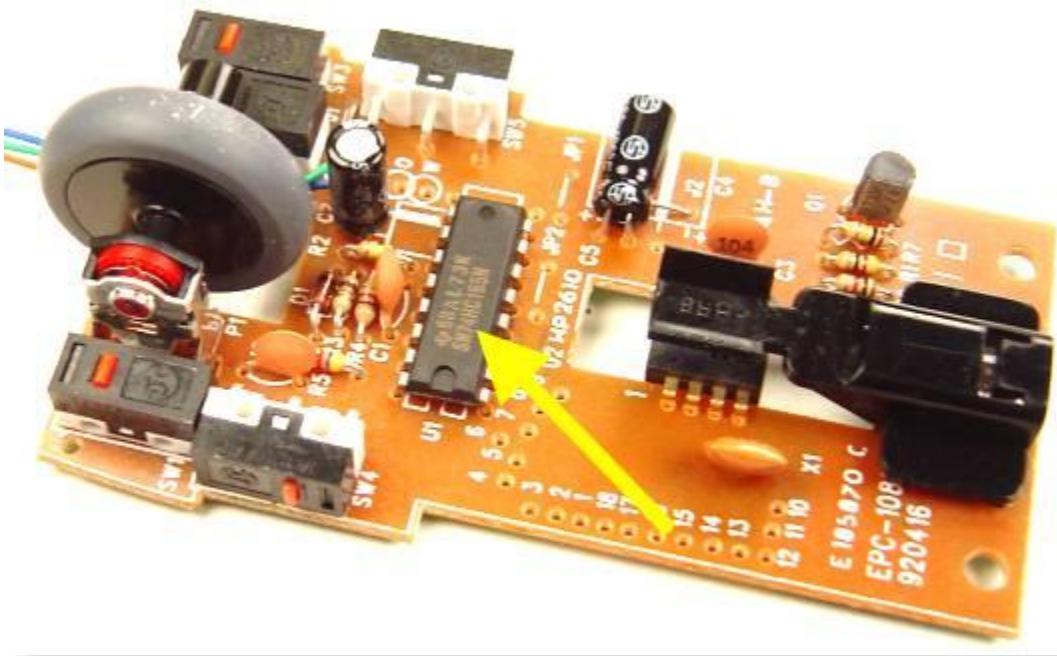
The Mouse is opened by removing a single screw on the bottom of the mouse. Once removed lift up slightly and push the main cover forward. Some of the button covers will also fall off as you remove the cover but don't worry we won't be using them.



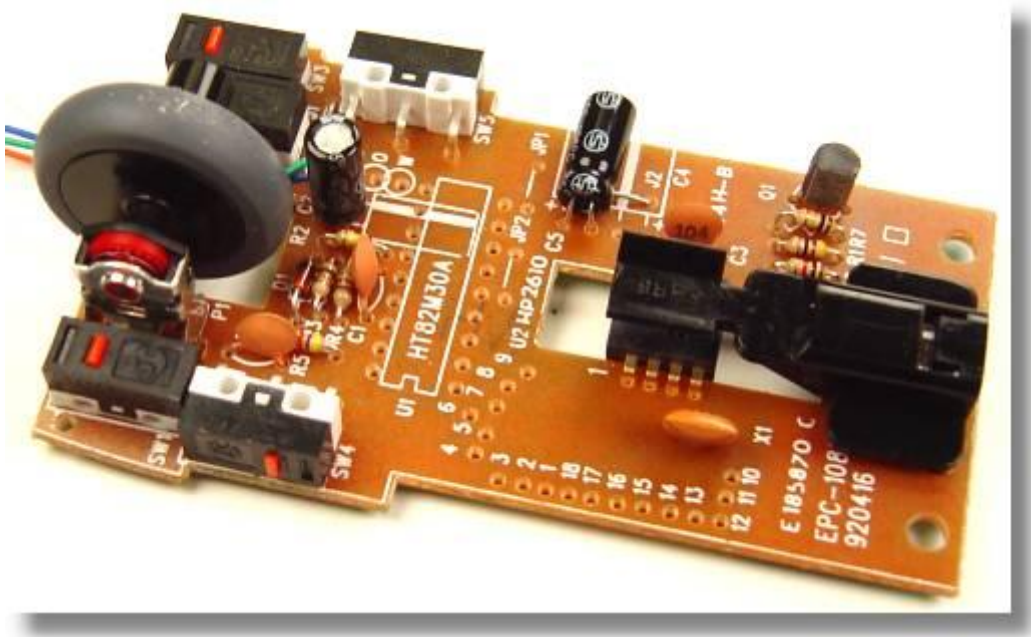
Remove the main PCB by lifting it from the base. This will reveal the base and lens. The lens is removable. It also acts as a reflector for the LED. The LED light is used to illuminate the surface.



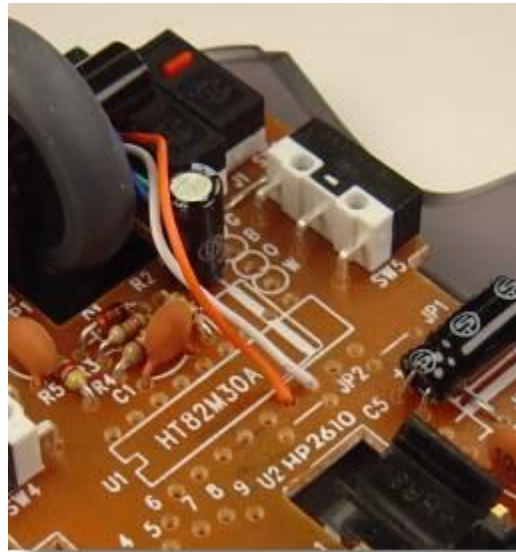
The small chip shown here is the mouse controller. We need to remove this chip. You can do this one of two ways. If you have a solder sucker or desolder equipment you can just remove the chip. If not you can use a small pair of cutters to cut each lead.



Removed Chip

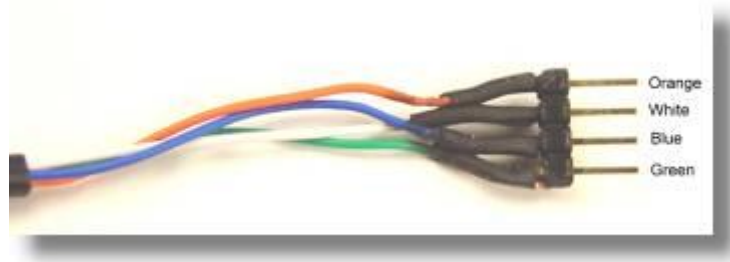


Remove the orange and white wires connected to the mouse cable and reconnect them to the pins 6 and 7 shown here. These are the IO clock and data ports to the 2610 chip.



Cut the end of the cable and connect the wires to a small 4 pin header as shown. The color codes are as follows:

- green=Gnd
- Blue=5v
- White=Clock 2610
- Orange=Data 2610



At this point you can replace the mouse PCB back on the base. Don't reattach the cover until you feel every thing is working correctly.

Once you connect power to the cable the LED should light then go dim.

Program 1 This first program will just do a basic test to see if everything is working correctly.

```
'adns-2610 squal test
'Data port wired to Athena port 0
'Clock port wired to Athena port 1
'Athena providing power to all
```

```
dim dat
```

```
output 0
output 1
high 0
high 1
```

```
'-----
'squal test
'-----
```

```
loop:
output 0
shiftout 0,1,136,4
high 1
input 0
shiftin 0,1,136,dat
print dat
goto loop
```

This program reads the SQUAL register and displays its value. The SQUAL reading is a surface quality reading that indicates the number of readable features on the given surface. If the mouse is not against the surface you should get a 0 reading. Once the mouse comes in contact with a surface you should see lots of numbers.

Program 2

This next program reads the x and y movement between calls. This measurement on a single axis could be used to monitor a wheel. As the wheel moves the sensor would tell you how much.

```
'adns-2610 delta test
'Data port wired to Athena port 0
```

```
'Clock port wired to Athena port 1
'Athena providing power to all
```

```
dim dat
```

```
output 0
output 1
high 0
high 1
```

```
'-----
'Delta test
'-----
```

```
loop:
```

```
gety:
```

```
output 0
shiftout 0,1,136,2
high 1
input 0
shiftin 0,1,136,dat
if dat = 0 then
  goto getx
endif
```

```
if dat < 127 then
  print "y+",dat
else
  dat = dat ^ 255 + 1
  print "y--",dat
endif
```

```
getx:
```

```
output 0
shiftout 0,1,136,3
high 1
input 0
shiftin 0,1,136,dat
if dat = 0 then
  goto loop
endif
```

```
if dat < 127 then
  print "x+",dat
else
  dat = dat ^ 255 + 1
  print "x--",dat
endif
goto loop
```

Program 3

This program reads the pixel registers. These registers contains the actual pixel levels. There are 324 pixels and they are read one after another.

```
'ADNS2610 Raw Pixel Dump
'Data port wired to Athena port 0
```



```
'Clock port wired to Athena port 1
'Athena providing power to all
'Use KRConnect to capture Pixelsl at 19200 baud
```

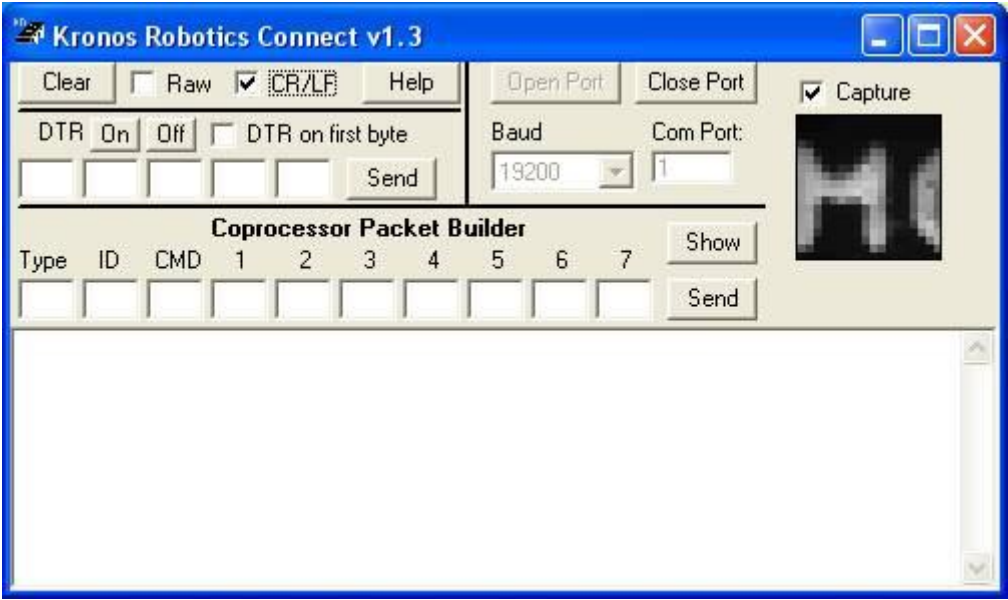
```
dim addr,dat
debugbaud HBAUD19200
output 0
output 1
high 0
high 1
```

```
'Turn on LED and leave it on
shiftout 0,1,136,128
shiftout 0,1,136,1
```

```
'-----
'Blind Pixel Dump
'-----
```

```
loop:
output 0
shiftout 0,1,136,8
high 1
input 0
shiftin 0,1,136,dat
debug dat
goto loop
```

Note that this program sets the baud rate to 19200. It is designed to be used with the KRconnect program. KRconnect has a new feature called capture that will collect this pixel data and display it on a small window on the form.



Make sure you set the baud rate on KRcapture to 19200. You must close the Athena compiler before you start the open the KRcapture port.



This is a single thin pen line on a white piece of paper.

Where to now

At this point you know the basics and have the most important registers. Its up to you to see how you can build some neat sensors. The interface is via SPI so its not affected by IRQ's you should be able to make a neat CoProc with an Athen, Athena485 or Perseus.

With a chip like the Perseus or AthenaHS you can set the baud rate even higher. But keep in mind that if you want to read pixel data there is limit and if read too fast you will start to get errors.

Related Products

Athena..... <http://kronosrobotics.com/xcart/customer/product.php?productid=16276>

Athena485..... <http://kronosrobotics.com/xcart/customer/product.php?productid=16381>

Perseus..... <http://kronosrobotics.com/xcart/customer/product.php?productid=16382>

EZRS232 Driver. <http://kronosrobotics.com/xcart/customer/product.php?productid=16167>

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<http://kronosrobotics.com/gl/article.php?story=20040528201648857>