

LINKER ERROR CODES

<u>Code</u>	<u>Description</u>
1	Too many referenced classes: Too many classes were referenced in a single program. <i>Reference fewer classes.</i>
2	No suitable 'main' method found: A class must contain a method with the prototype "public static void main()". <i>Add suitable main method.</i>
3	Unable to load class %s: The class file could not be found or loaded. <i>Check that the .class file exists.</i>
4	Unknown native method %s.%s: The named native method was not listed in the native method table. <i>New native methods cannot be defined.</i>
5	Linking error: There is a bug in the IDE. <i>Report to technical support.</i>
6	Too many 'main' methods: There is more than one main method called 'main'. <i>A program should only contain one method called 'main'.</i>
7	Too many static fields: There is a limit of 127 static fields per JEM file. <i>Modify program so it uses fewer static fields.</i>
8	Maximum binary size exceeded: Program is larger than Javelin's EEPROM can handle. <i>Reduce the size of the program.</i>
9	Maximum number of methods per class exceeded in class %s: Class has too many methods. <i>Reduce the number of methods in class.</i>
10	Unsupported float or long operation: Javelin does not support floating point or long types. <i>Remove unsupported type (floating point or long).</i>