

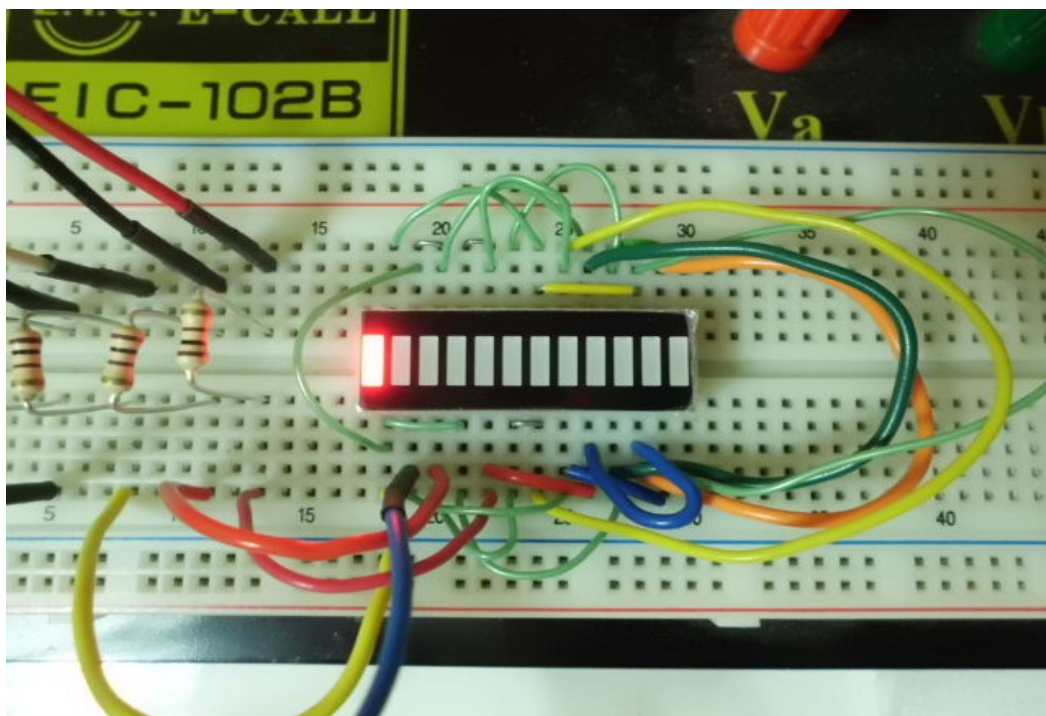
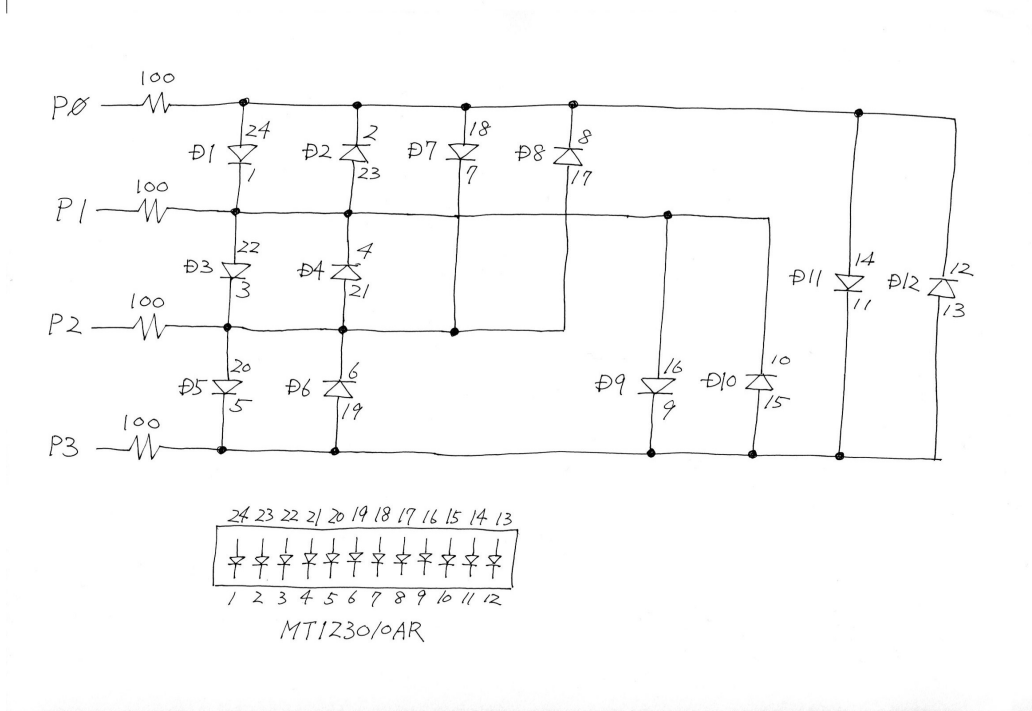
Charlieplexing

20141110

LED

Reference; Charliir_LEDs_0.1.f

$N*(N-1)$ LEDs can controlled by N -wires.



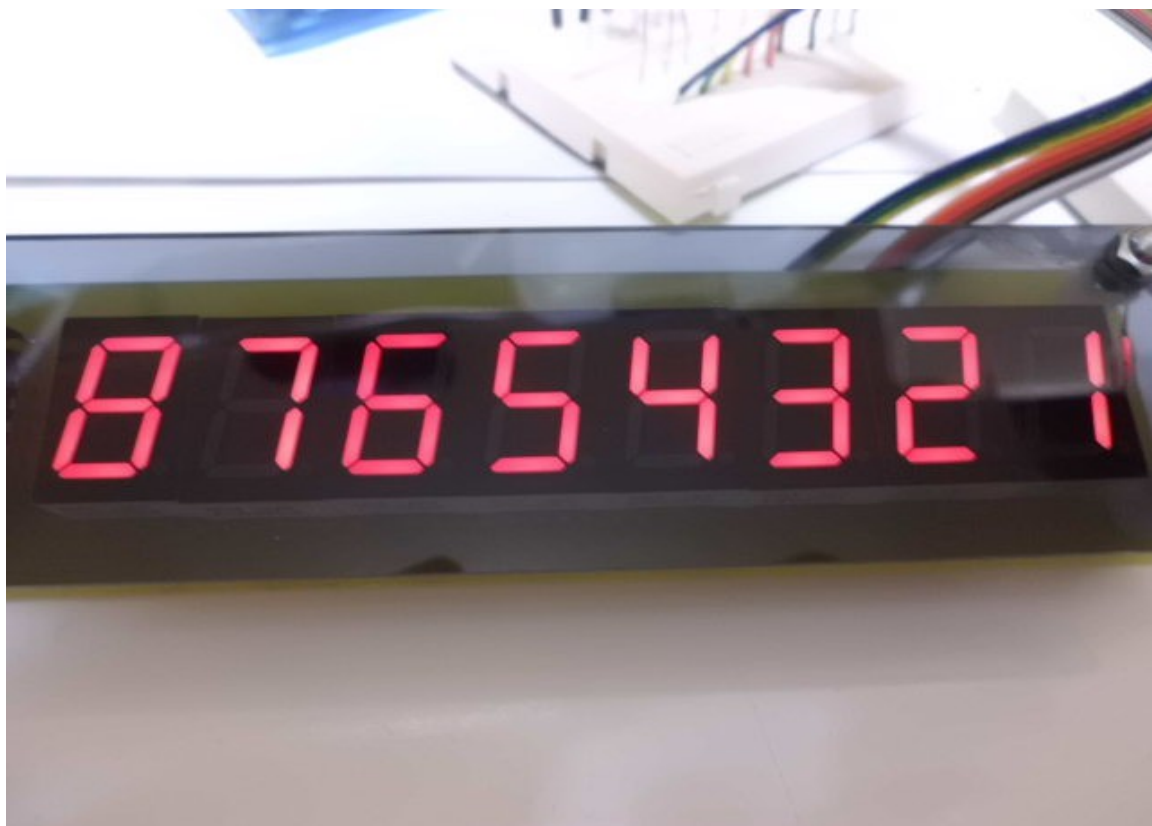
LED	IN/OUT Terminal pin				register	
	P3	P2	P1	P0	dira	outa
D1	Hi-Z	Hi-Z	0	1	3	1
D2	Hi-Z	Hi-Z	1	0	3	2
D3	Hi-Z	0	1	Hi-Z	6	2
D4	Hi-Z	1	0	Hi-Z	6	4
D5	0	1	Hi-Z	Hi-Z	hC	4
D6	1	0	Hi-Z	Hi-Z	hC	8
D7	Hi-Z	0	Hi-Z	1	5	1
D8	Hi-Z	1	Hi-Z	0	5	4
D9	0	Hi-Z	1	Hi-Z	hA	2
D10	1	Hi-Z	0	Hi-Z	hA	8
D11	0	Hi-Z	Hi-Z	1	9	1
D12	1	Hi-Z	Hi-Z	0	9	8

7Segment-LED

Reference; Charlieplexing_7LEDs_0.1_1.f

Wire connctions below;

								<p> P0 -w- d0 P1 -w- d1 P2 -w- d2 P3 -w- d3 P4 -w- d4 P5 -w- d5 P6 -w- d6 P7 -w- d7 P8 -w- d8 </p>	
Upper 7SEG				Lower 7SEG				7SEG-LED(A-551SRD)	
digit8	digit7	digit6	digit5	digit4	digit3	digit2	digit1	com	Anode common
d1	d2	d3	d4	d5	d6	d7	d0	—	a
d2	d3	d4	d5	d6	d7	d0	d1	—	b
d3	d4	d5	d6	d7	d0	d1	d2	—	c
d4	d5	d6	d7	d0	d1	d2	d3	—	d
d5	d6	d7	d0	d1	d2	d3	d4	—	e
d6	d7	d0	d1	d2	d3	d4	d5	—	f
d7	d0	d1	d2	d3	d4	d5	d6	—	g
d0	d1	d2	d3	d4	d5	d6	d7	—	dp
d8	d8	d8	d8	d8	d8	d8	d8	—	



Current through 7Segment-LED's common is constant.

So, its brightness become low when going on many elements for 7Seg-LED, .
7Seg"1" is brighter than 7Seg"8" .

To prevent this, using Tr(emitter follower) on each pin[P0-P8] is recommended.

8x8Matrix-LED

Charlieplexing_8x8Matrix_0.3_1.f

N*N Matrix-LED can controlled by N-wires.

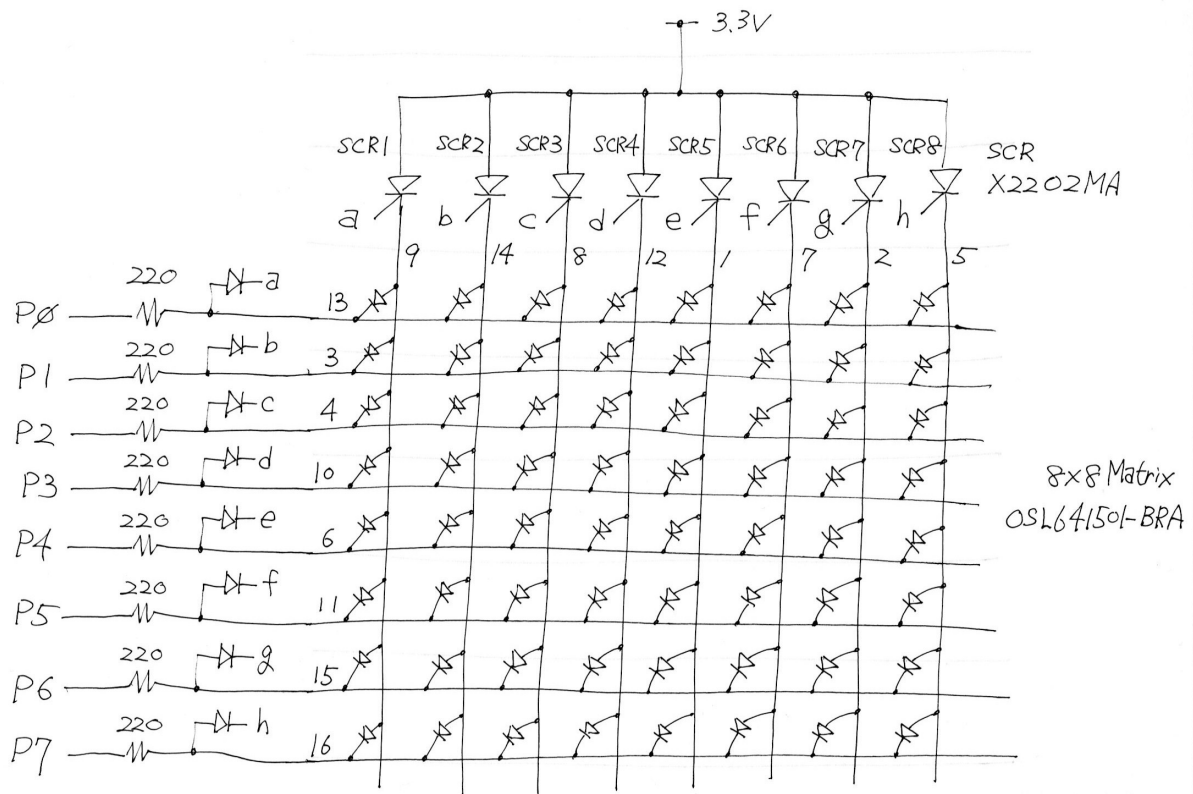
This use SCR.

SCR is like diode with gate terminal.

SCR flow current from anode to cathode when Hi-pulse is added to gate.

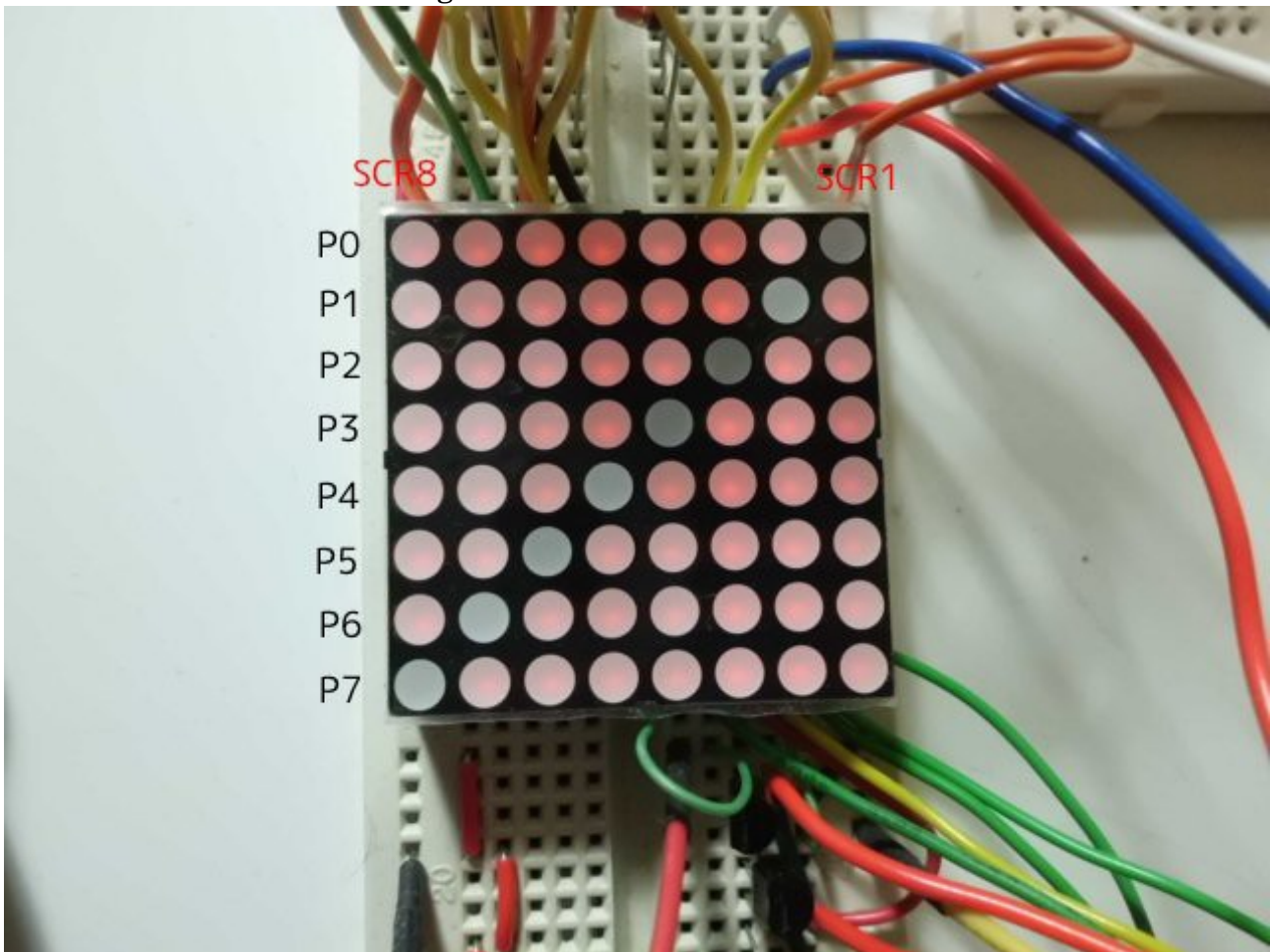
And current continue to flow when Hi-pulse lost.

When current from anode to cathode stop, activating SCR need Hi-pulse to gate again.



About SCR1-line for Forth-word[c" matrix_Charlie_fth" 0 cogx]

Matrix is off because buffer"matrix" are full to 0.
But LEDs look like a little bright.



1. Set all pin to Hi-Z.

0 dira COG!

0 outa COG!

All SCRs are deactivated.

2. Activating SCR.

i lshift outa COG!

hFF dira COG!

SCR1 is activated because P0 is Hi.

LED connected to P0 is off.

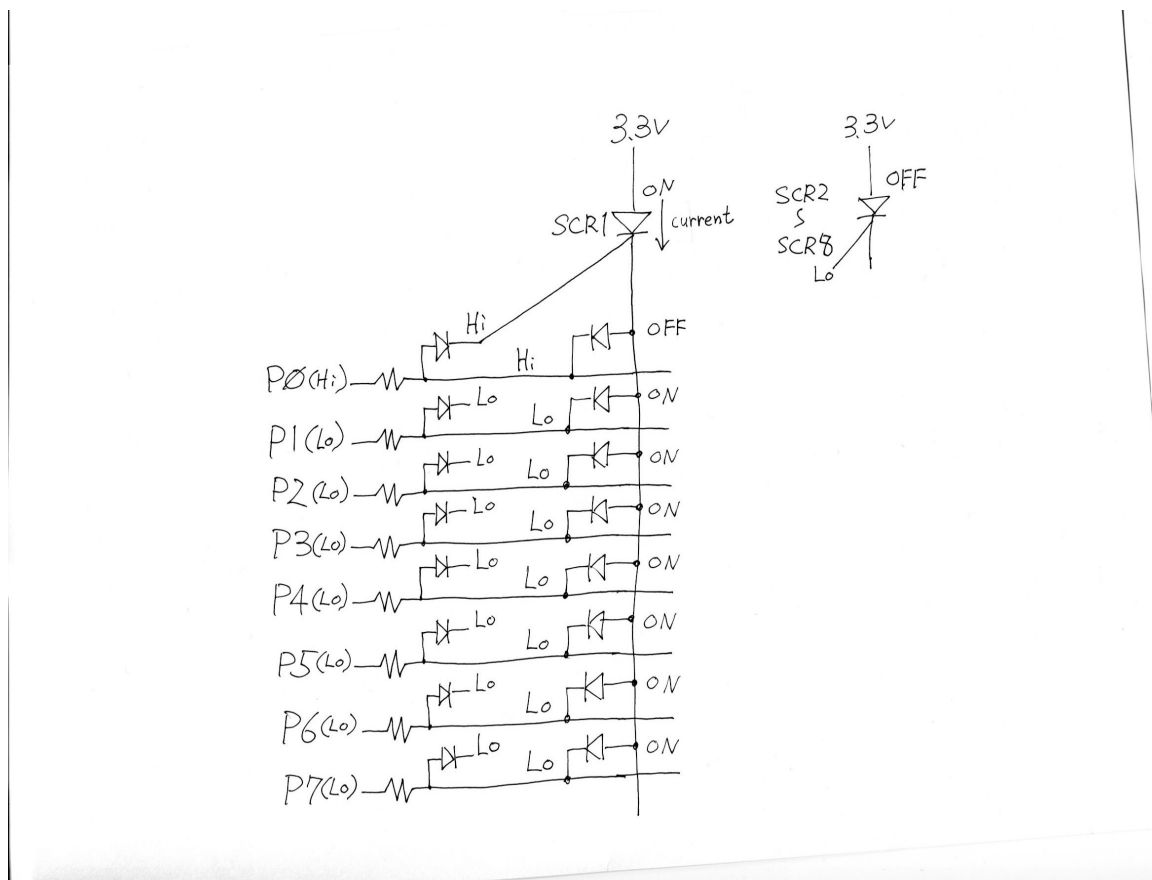
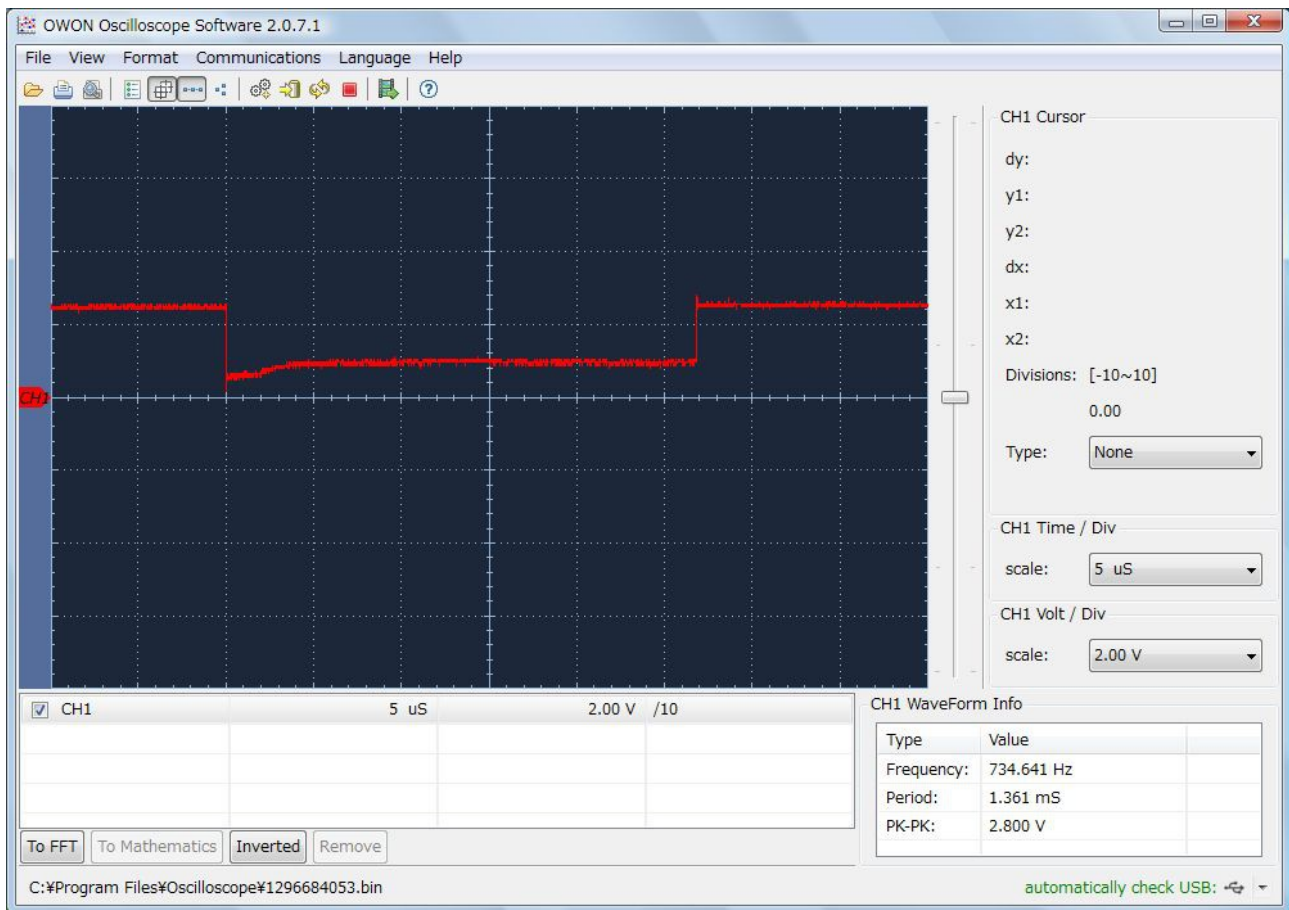
Other LEDs is on because port[P1-P7] is Lo.

SCR-on-time is short. About 27usec.

Its time is from saving hFF to dira to saving hFF to outa.

[buffer"matrix" are full to 0]

Oscilloscope below indicate SCR1's cathode.



3. Set data inside buffer[matrix] to outa.

matrix i + C@ invert outa COG!

Data are inverted and saved to outa-register.

All LEDs are off because of hFF.

In this case, SCR1 is deactivated.

If there is data“0”, SCR1 keep to activate.

4. Keep this during display.

1 delms

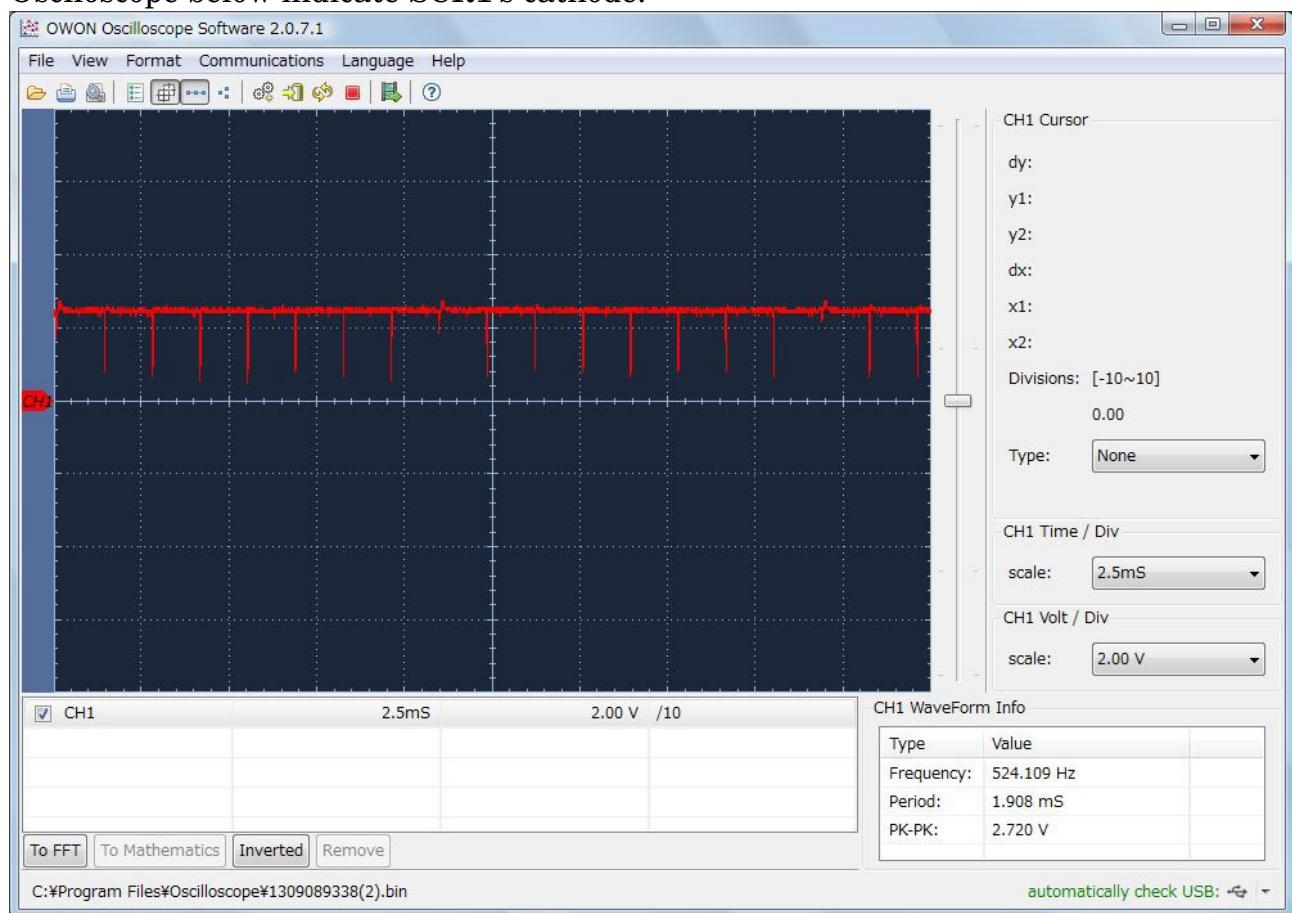
5. Repeat [step1-step4] 8 times.

6. Repeat step5.

1-cycle is about 11msec.

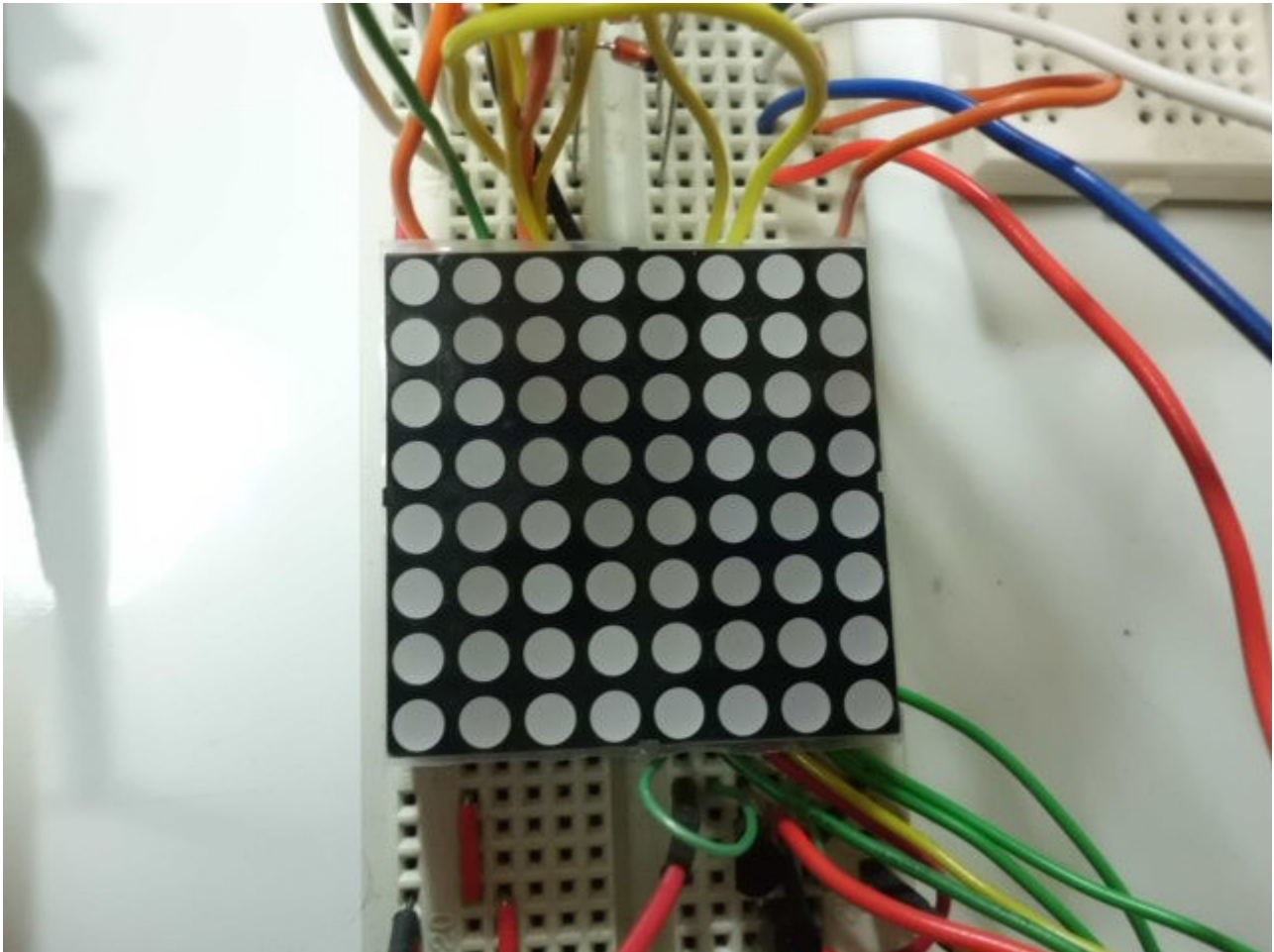
First SCR1's wave is left.

Oscilloscope below indicate SCR1's cathode.



About SCR1-line for assembler-word[c" matrix matrix_Charlie_asm" o cogx]

Matrix is off because buffer"matrix" are full to 0.
All LEDs look like off.



1. Set all pin to Hi-Z.

```
mov    dira , # 0
mov    outa , # 0
```

```
jmpret __delayret , # __delay
```

It needs delay-time to activate next SCR.

2. Activating SCR.

```
mov    outa , $C_treg2
mov    dira , # hFF
mov    $C_treg4 , __2.5usec
add    $C_treg4 , cnt
waitcnt $C_treg4 , # 0
```

It takes time to activate SCR.

This time might be depended on using SCR-character.

3. Set data inside buffer[matrix] to outa.4. Keep this during display.

```
rdbyte  $C_treg4, $C_treg3
neg     $C_treg5, $C_treg4
sub     $C_treg5, # 1
mov     outa, $C_treg5
```

Data are inverted and saved to outa-register.

All LEDs are off because of hFF.

In this case, SCR1 is deactivated.

If there is data“0”, SCR1 keep to activate.

4. Keep this during display.

```
jmpret __delayret, # __delay
```

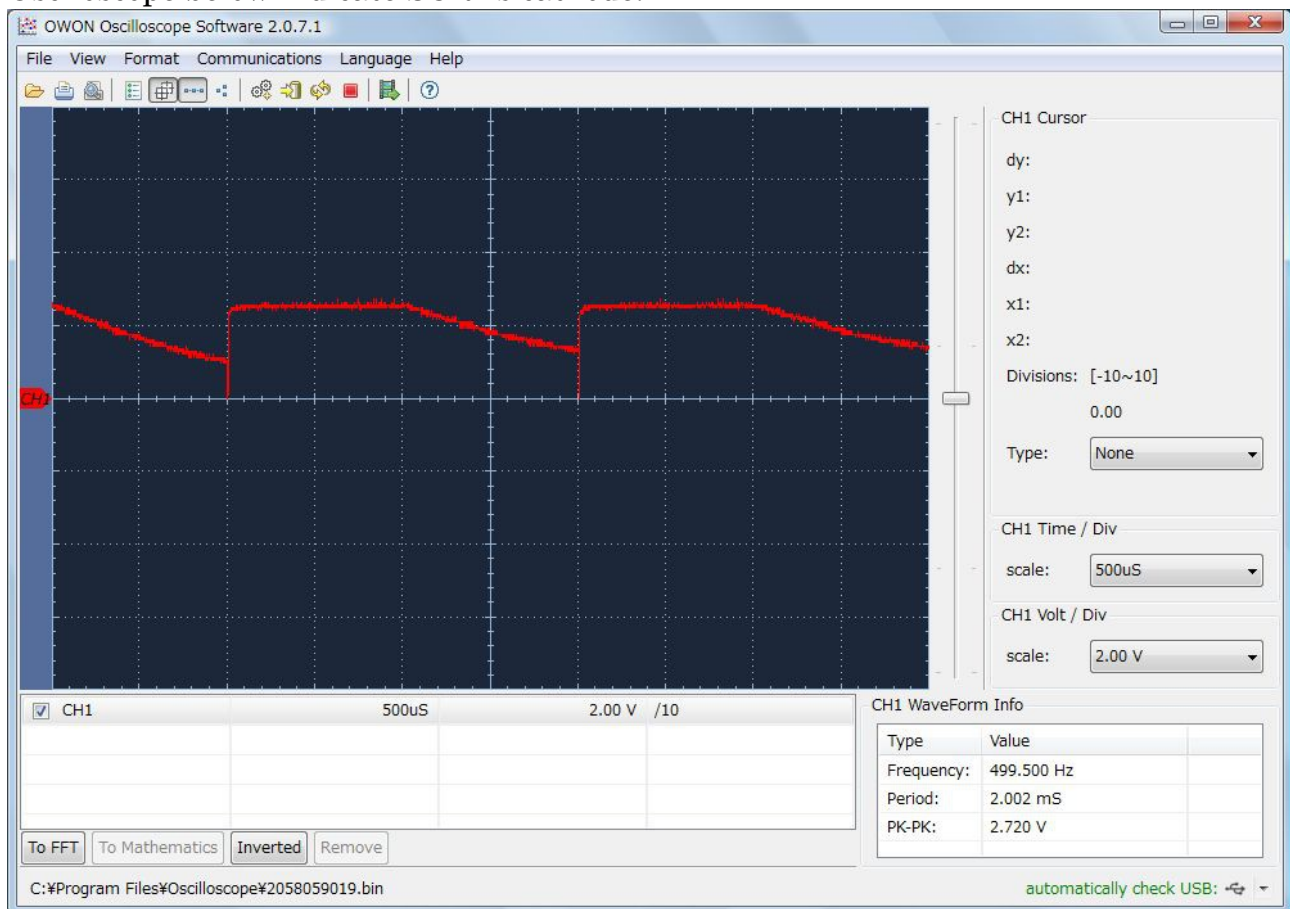
Each SCR-line takes about 2msec.

Part of wave(low pulse) is step 2.

Next wave(3.3V) is step3 and 4.

Next discharged wave is step1.

Oscilloscope below indicate SCR1's cathode.



5. Repeat [step1-step4] 8 times.

```
djnz    $C_treg1 , # __2
```

6. Repeat step5.

```
jmp     # __1
```

1-cycle is about 16msec.

Oscilloscope below indicate SCR1's cathode.

