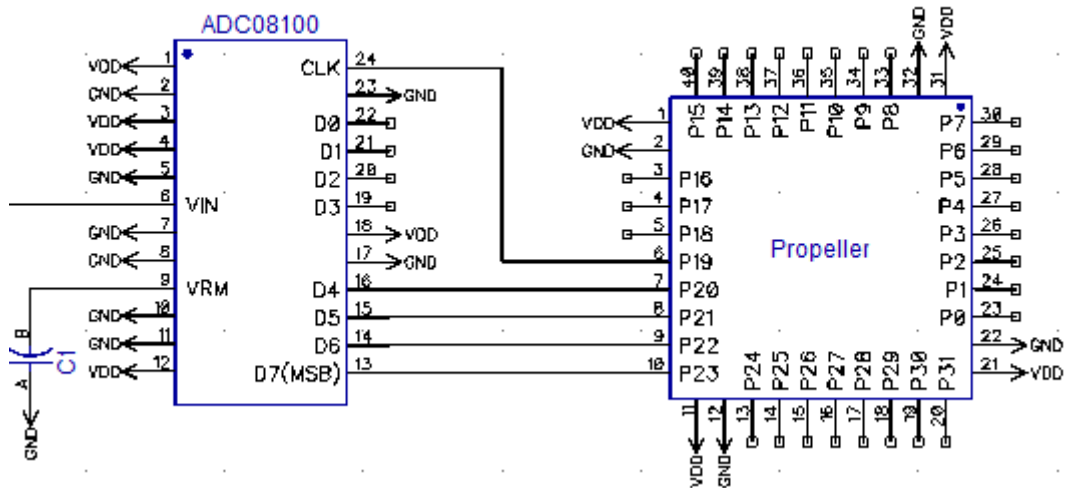
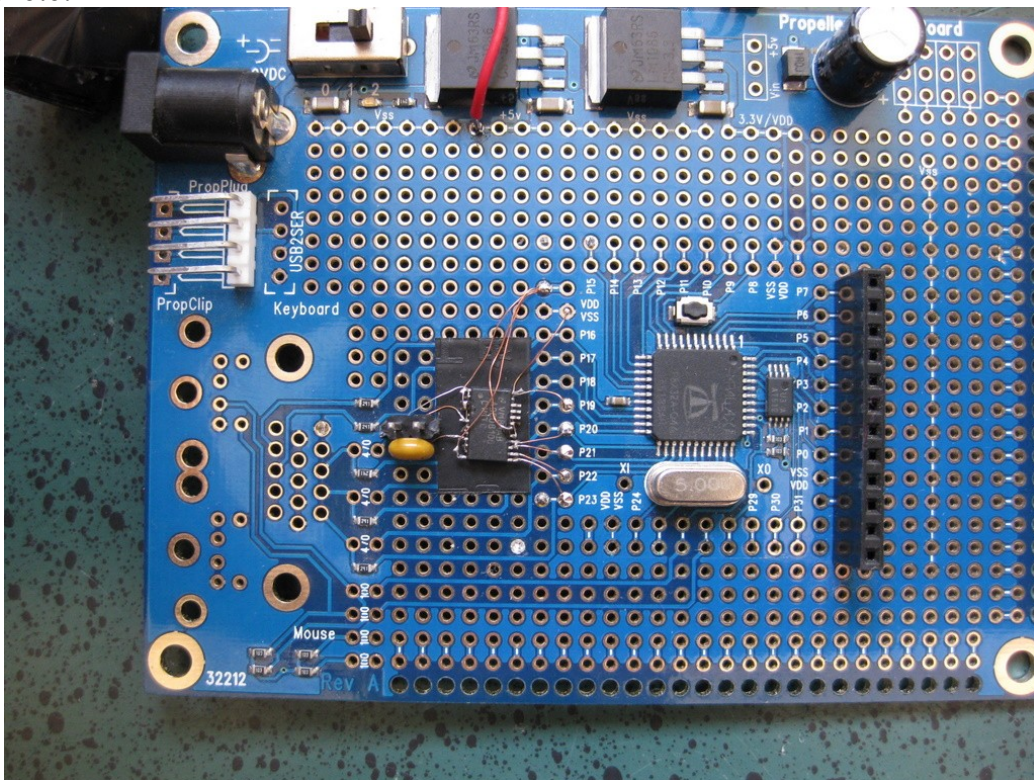


Using the ADC08100, a Propeller ProtoBoard and ViewPort to capture video  
Hanno Sander  
<http://hannoware.com>

Assembly:  
Solder wires to the ADC08100 and connect them as follows directly on the ProtoBoard:

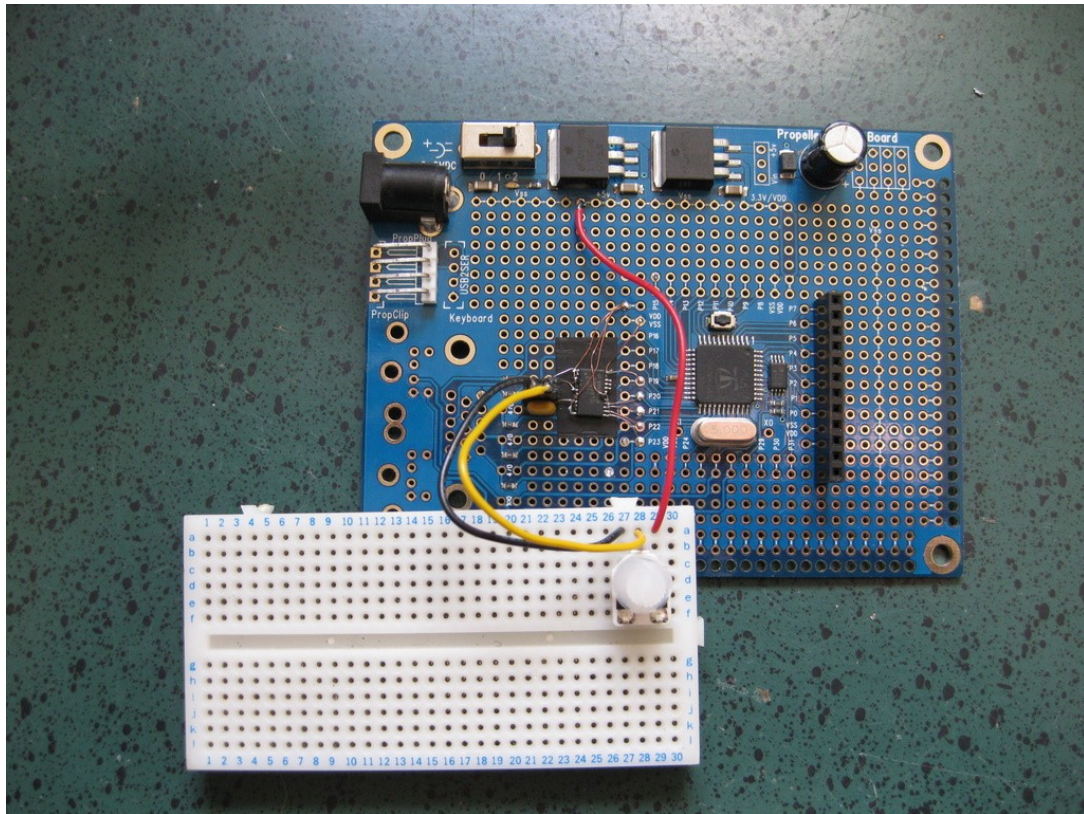


Here's a photo:



This circuit uses the ADC as a high speed ADC- the analog voltage on Vin is converted into a digital equivalent feeding Propeller P20..P23. P19 is used to clock the ADC.

You can feed any analog signals into P6 of the ADC08100- ideally between 0 and 3V. Here's a photo of a poti connected to the ADC:



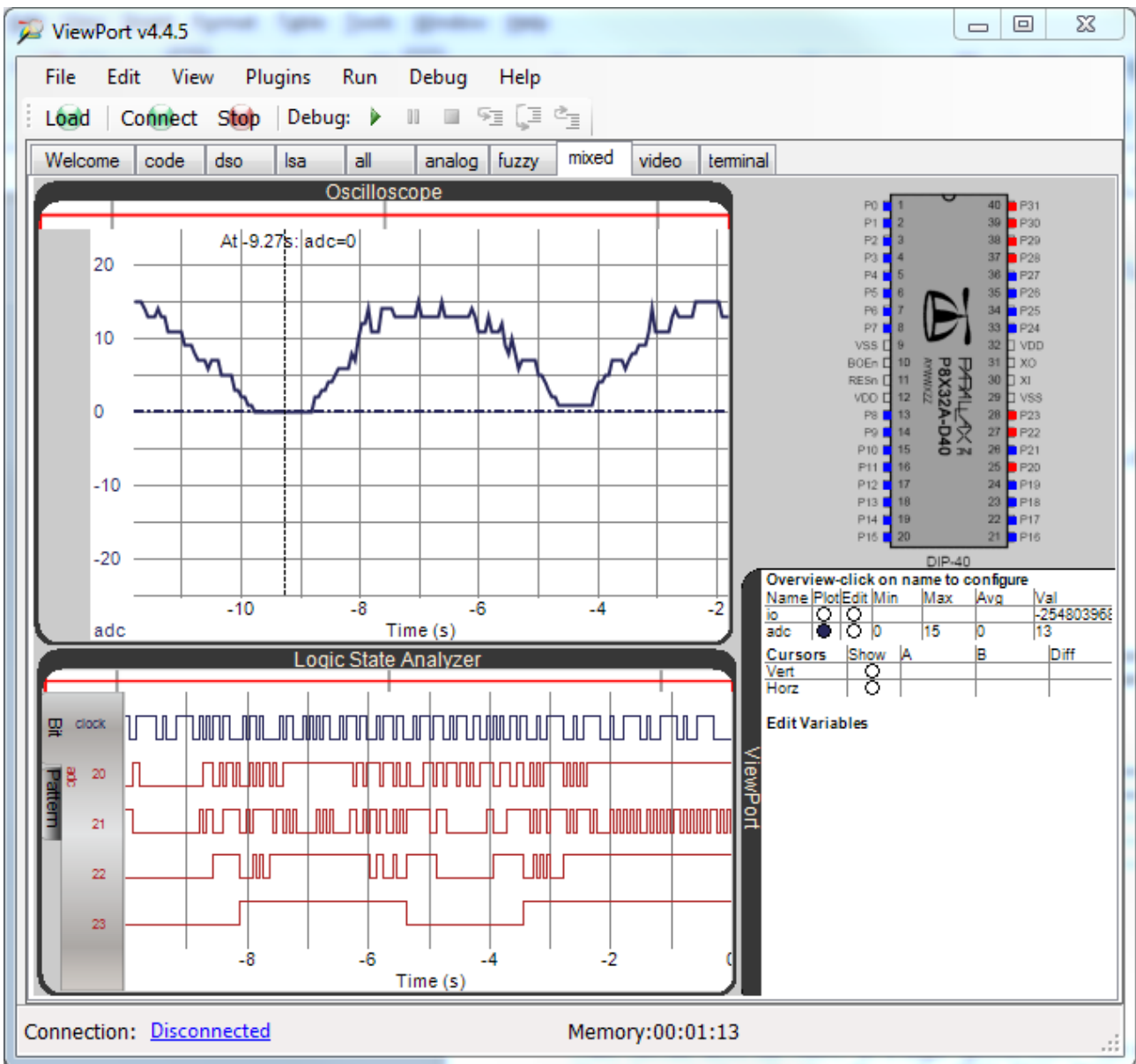
The code to read this into ViewPort is simple:

```

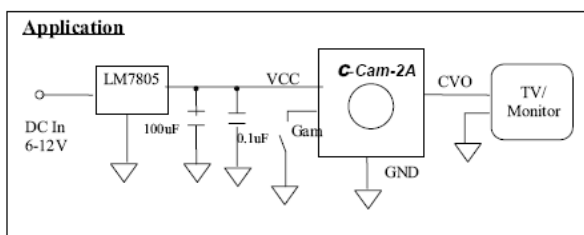
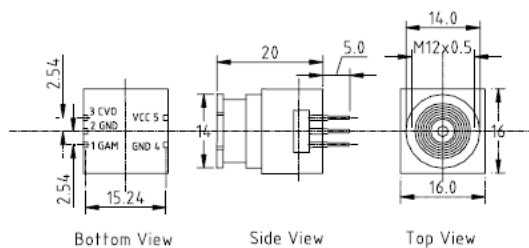
CON
  _clkmode      = xtal1 + pll16x
  _xinfreq     = 5_000_000
OBJ
  vp :          "Conduit" 'transfers data to/from PC
pub demoADC|io
  vp.config(string("var:io(bits=[19clock,adc[20..23]],adc(decode=io[20..23])"))
  vp.share(@io,@io) 'share just the io variable (vp will decode the adc channel)
  dira[19]~~       'output clock on pin 19
  repeat
    io:=ina        'read io pins- including adc
    !outa[19]

```

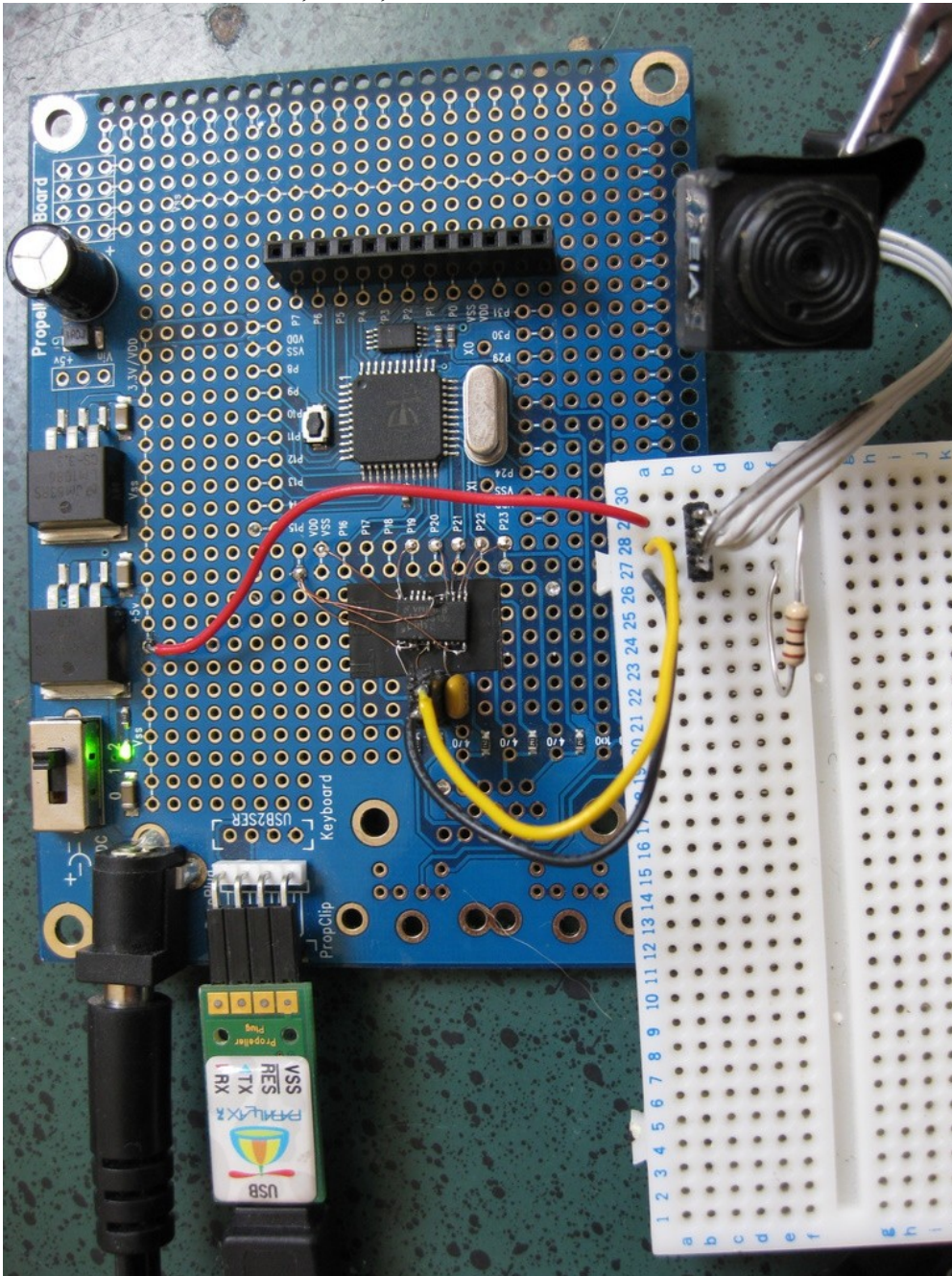
Here's a ViewPort screenshot showing both analog and digital representations of the resulting signal. The upper "DSO" graph shows the analog value of the ADC- it corresponds to the potentiometer's position as I turned it. The "LSA" graph shows the actual digital input to the Propeller's pins- notice the clock on pin 19 and the ADC's outputs on P20-P23:



Here's a schematic of a grayscale NTSC camera- we can feed it's output (CVO) to Vin with a 100ohm resistor to ground:



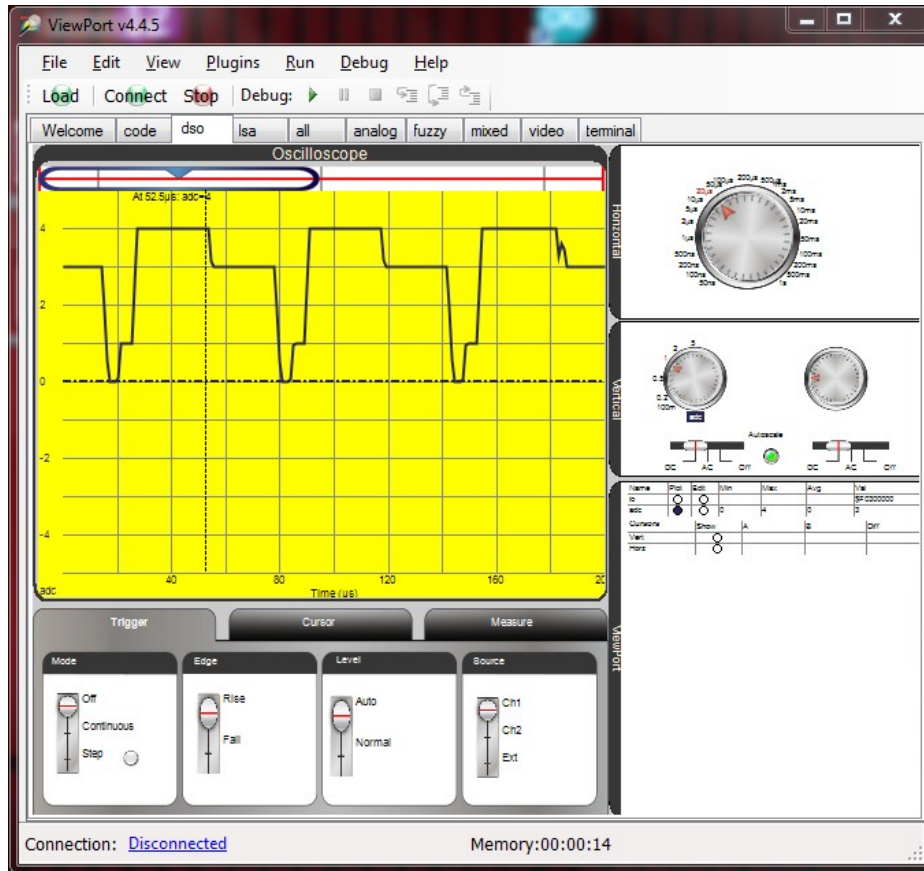
Here's a photo of the NTSC camera, ADC, and ProtoBoard:



Here's code to clock to read the NTSC signal at 10Mps:

```
CON
  _clkmode      = xtal1 + pll16x
  _xinfreq     = 5_000_000
OBJ
  vp :          "Conduit" 'transfers data to/from PC
  qs :          "QuickSample" 'samples INA up to 80Mhz
  Freq :        "Synth"
pub demoADC | a, frame[1600+6] 'frame stores 1600 samples+configuration
  vp.register(qs.sampleINA(@frame,1)) 'sample INA with 1 cogs up to 20Mhz4
  vp.config(string("var:io,adc(decode=io[20..23])"))
  vp.config(string("dso:view=adc,timescale=2ms"))
  vp.share(0,0)
  Freq.Synth("A",19, 10_000_000)
```

Here's a ViewPort screenshot showing several NTSC scanlines- each scanline encodes a horizontal line of pixels. Since we're using a grayscale camera, a pixel's brightness corresponds to the ADC's measurement at that time.



The PropCVCapture object looks for the horizontal and vertical sync marks in the pattern and then samples the data into memory. In one of its modes it continually grabs 240x200v pixels at 16 grayscales into 24KB of HUB ram. ViewPort uses the Conduit object to stream this data so it can display roughly 10frames/second using a 2Mbps connection.

Here's the end result: a self portrait:

ViewPort v4.4.5

File Edit View Plugins Run Debug Help

Load Connect Stop Debug: [Run] [Pause] [Stop] [Refresh] [Print]

Welcome code dso isa all analog fuzzy mixed video terminal

### Oscilloscope

Y-axis: 0.8, 0.6, 0.4, 0.2, 0

X-axis: -8, -6, -4, -2

Time (s)

blobx bloby

### Streaming Video

Show Blob History  
 Show Blob Marker

Blob X=95,Y=64,W=12,H=0

### Overview-click on name to configure

Name	Plot	Edit	Min	Max	Avg	Val
blob	<input type="checkbox"/>	<input type="checkbox"/>				12648543
blobx	<input checked="" type="checkbox"/>	<input type="checkbox"/>	0.375	0.517	0	0.4
bloby	<input type="checkbox"/>	<input type="checkbox"/>	0	0	0	0

### Cursors

Show	A	B	Diff
<input type="checkbox"/>			
<input type="checkbox"/>			
<input type="checkbox"/>			

### Edit Variables

### Source

edge face color circle

WebCam 0

Propeller

Video/Image File

Connection: [Disconnected](#) Memory:00:05:58