Control
Operators

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```
function calcmove
  if  button = ▾ stop ▾
  do  spd ▾ = 0
      Lspd ▾ = 0
      Rspd ▾ = 0
      dflg ▾ = 0
  else if  button = ▾ fwd ▾
  do  if  spd ▾ ≤ ▾ ( 120 - ▾ deltaspd ▾ )
      do  spd ▾ = ( spd ▾ + ▾ deltaspd ▾ )
          Lspd ▾ = ( Lspd ▾ + ▾ deltaspd ▾ )
          Rspd ▾ = ( Rspd ▾ + ▾ deltaspd ▾ )
      if  dflg ▾ ≤ ▾ 0
      do  dflg ▾ = -1
  else if  button = ▾ rvs ▾
  do  if  spd ▾ ≥ ▾ ( -70 + ▾ deltaspd ▾ )
      do  spd ▾ = ( spd ▾ - ▾ deltaspd ▾ )
          Lspd ▾ = ( Lspd ▾ - ▾ deltaspd ▾ )
          Rspd ▾ = ( Rspd ▾ - ▾ deltaspd ▾ )
      dflg ▾ = -1
      if  spd ▾ = ▾ 0
      do  Lspd ▾ = 0
          Lspd ▾ = 0
          dflg ▾ = 0
  else if  button = ▾ pr ▾
  do  Lspd ▾ = 13
      Rspd ▾ = -13
      dflg ▾ = 3
  else if  button = ▾ pl ▾
  do  Lspd ▾ = -13
      Rspd ▾ = 13
      dflg ▾ = 3
  else if  button = ▾ cvr ▾
```